

Pattern-independent Demosaicing;

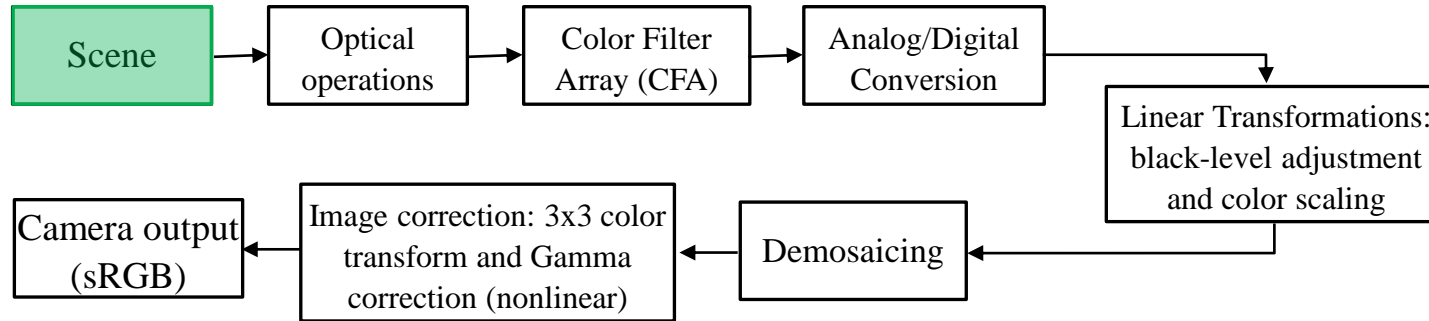
Presented by Daniel Khashabi

Joint work with Sebastian Nowozin, Jeremy Jancsary, Andrew W. Fitzgibbon and Bruce Lindbloom

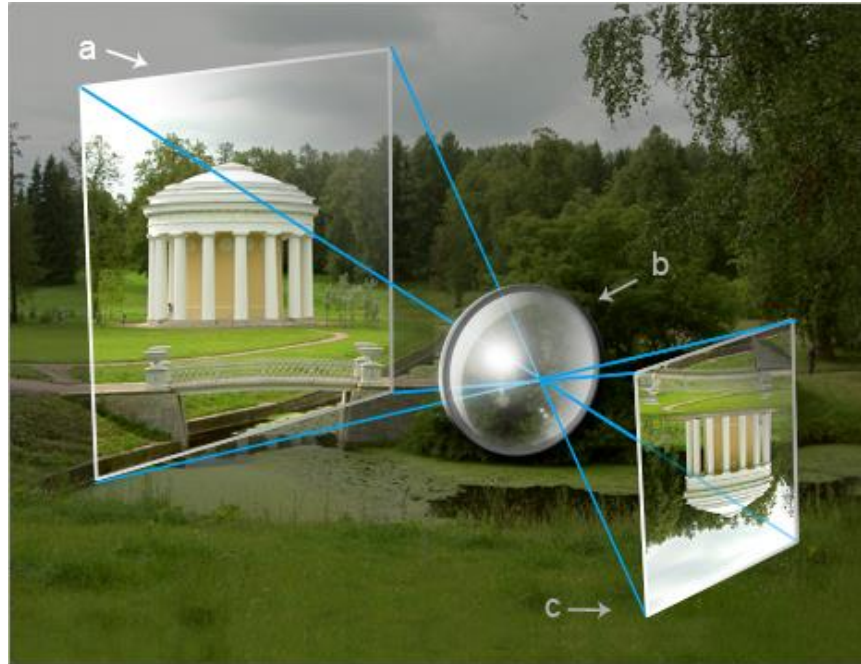
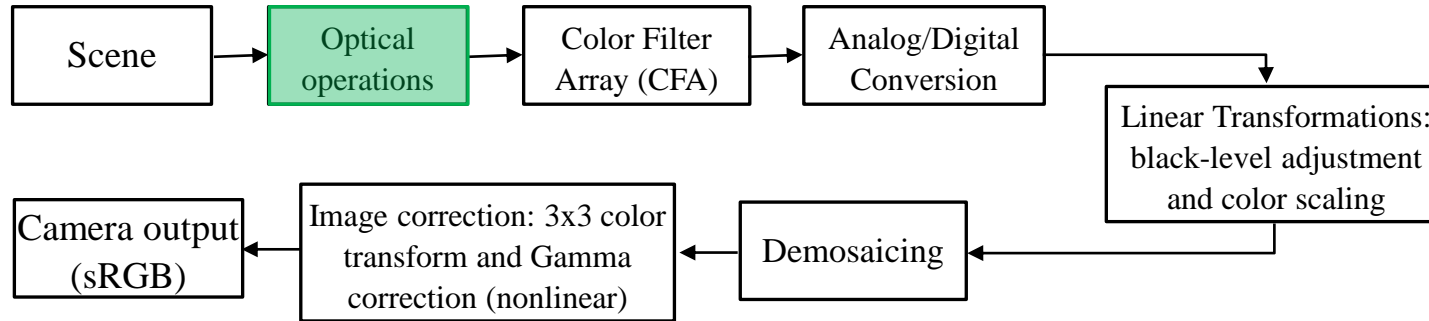
Outline

- Demosaicing problem
- Creating input-output pairs
- Our demosaicing model
- Experiments

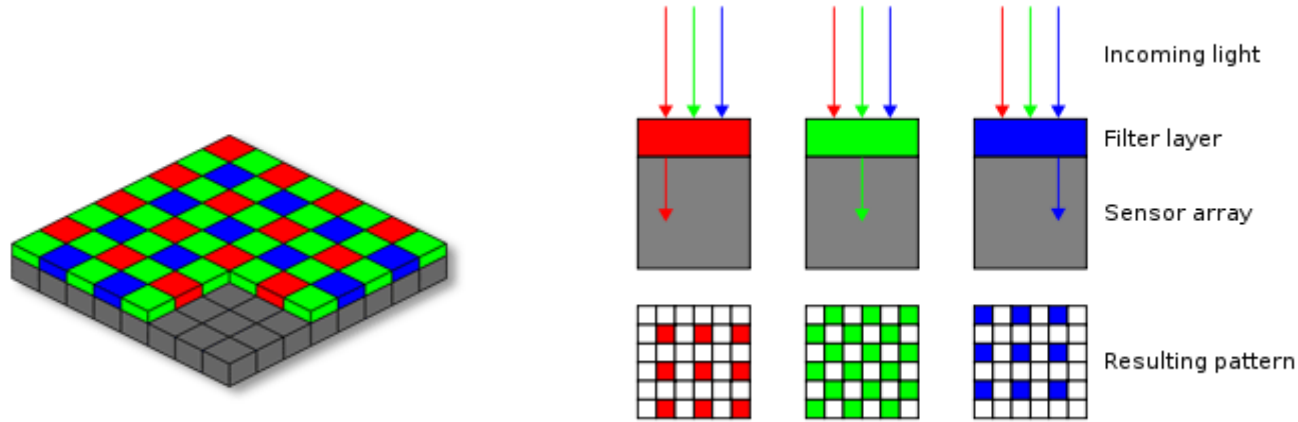
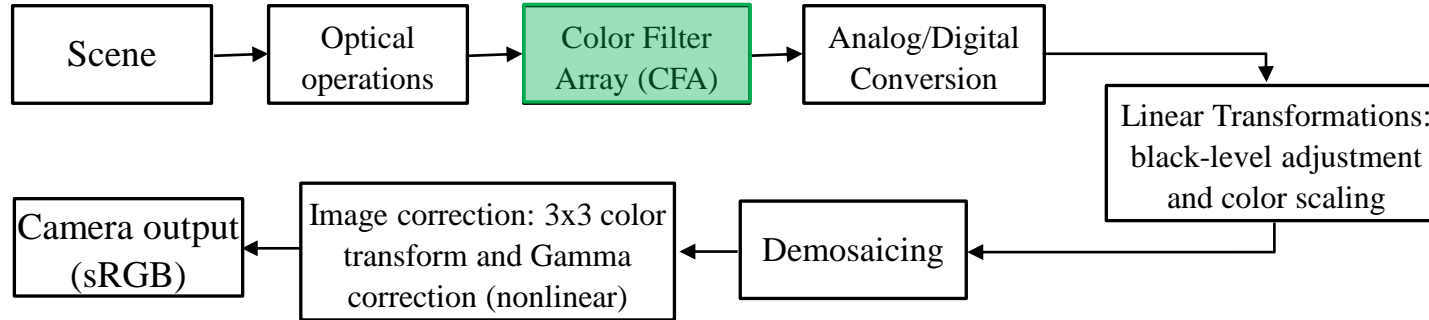
A simple camera pipeline



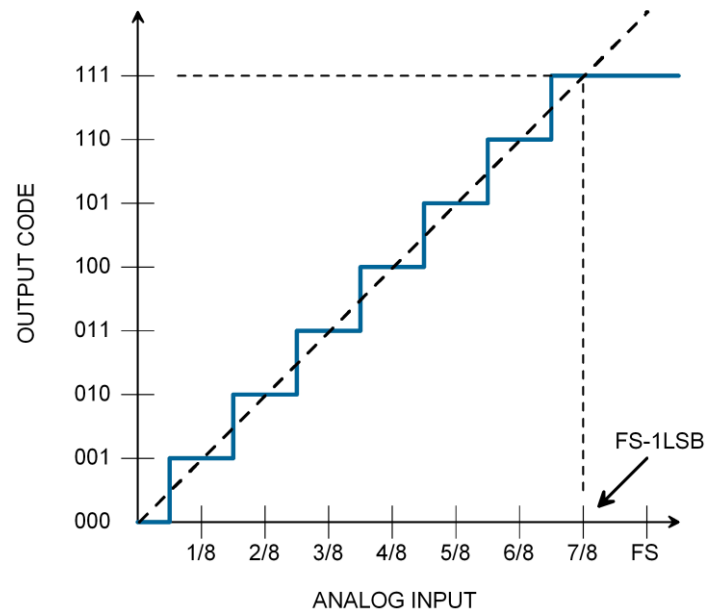
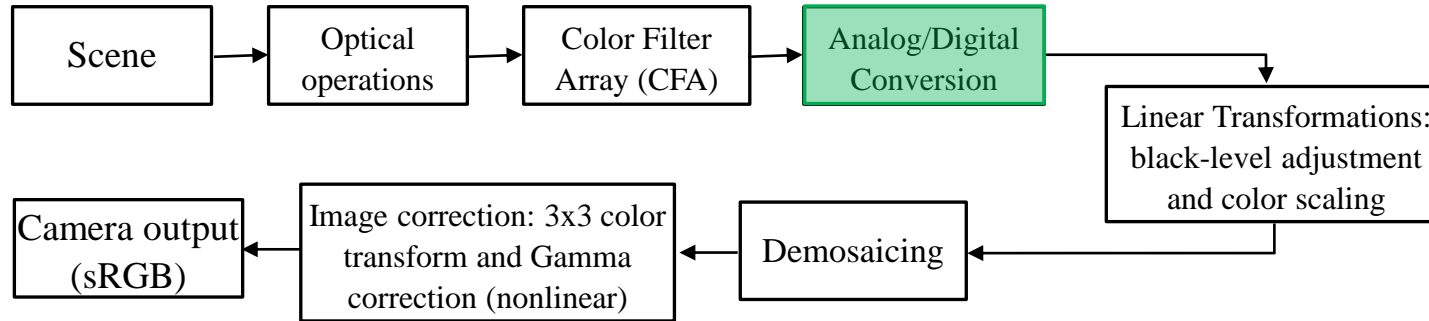
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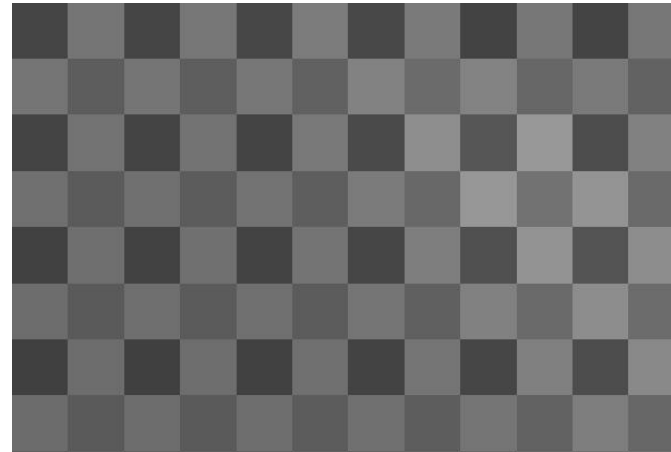
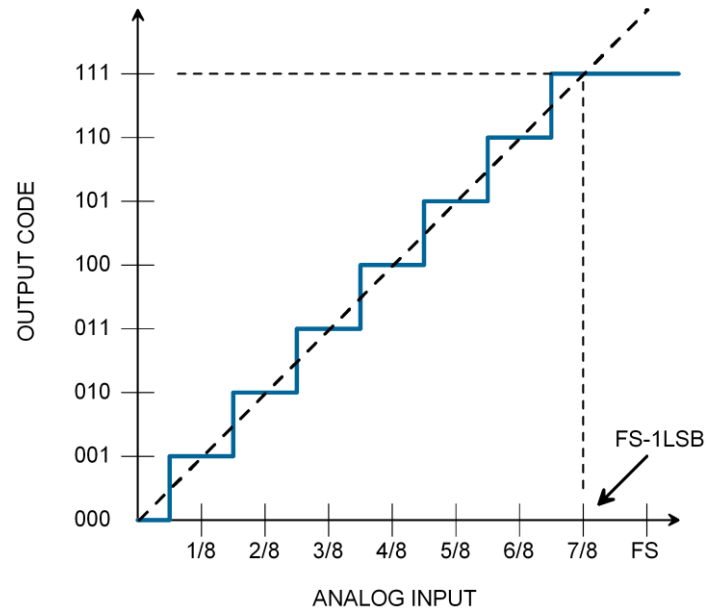
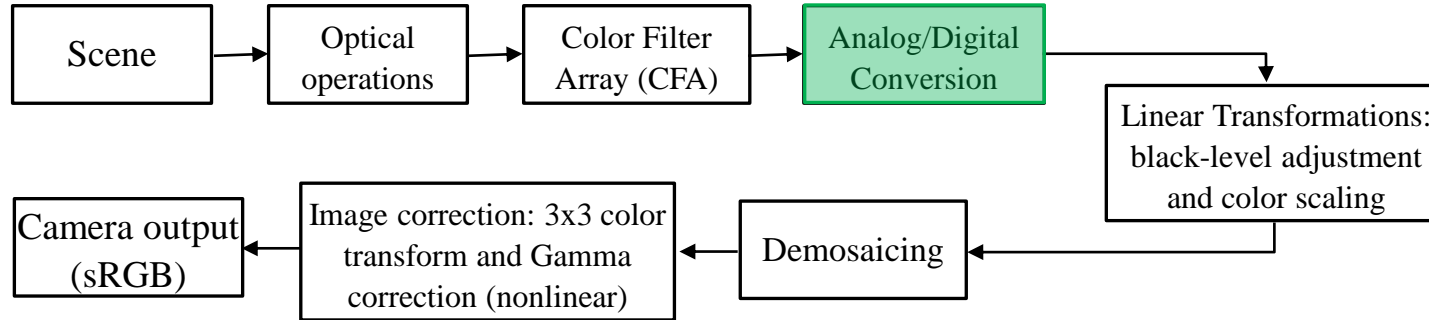


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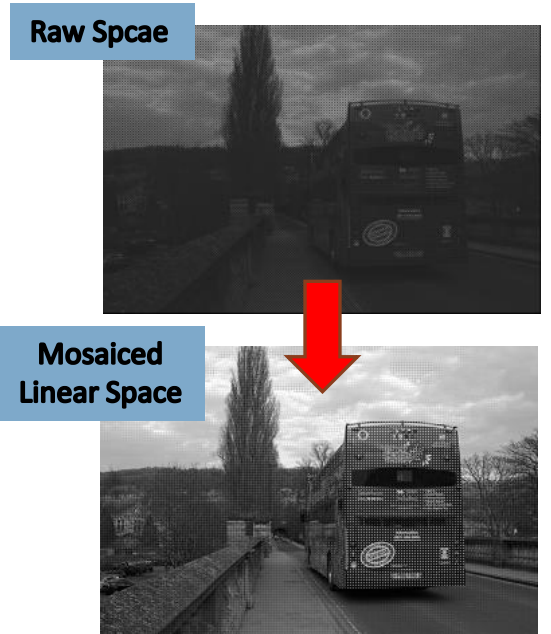
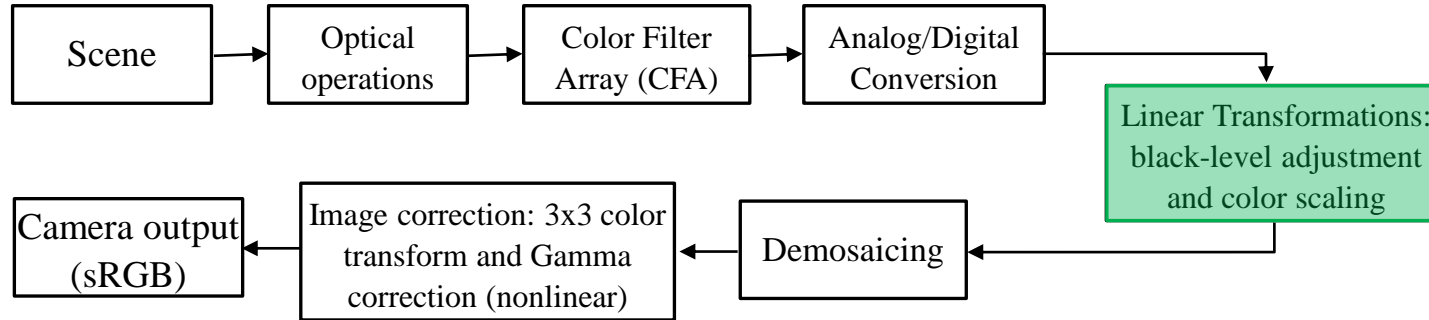


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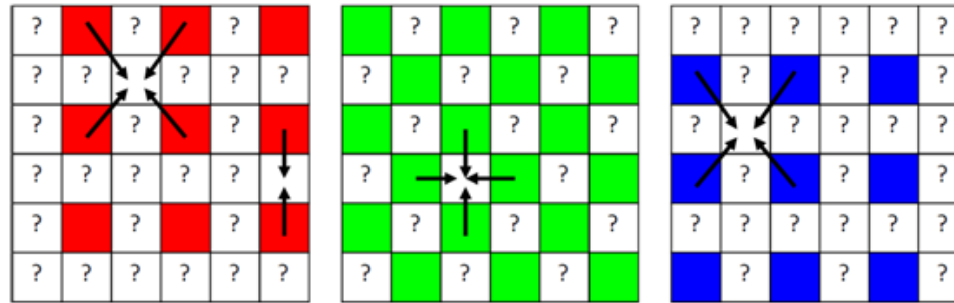
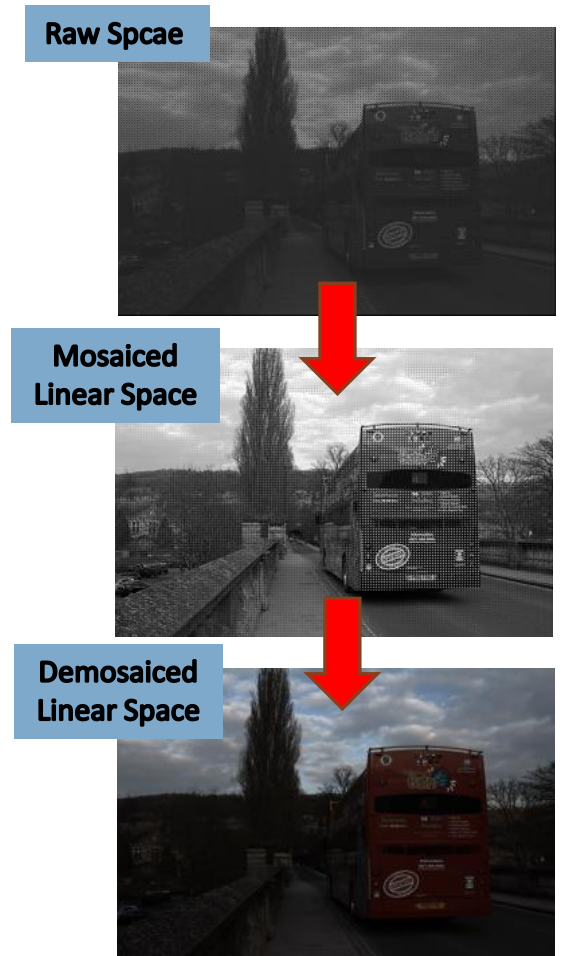
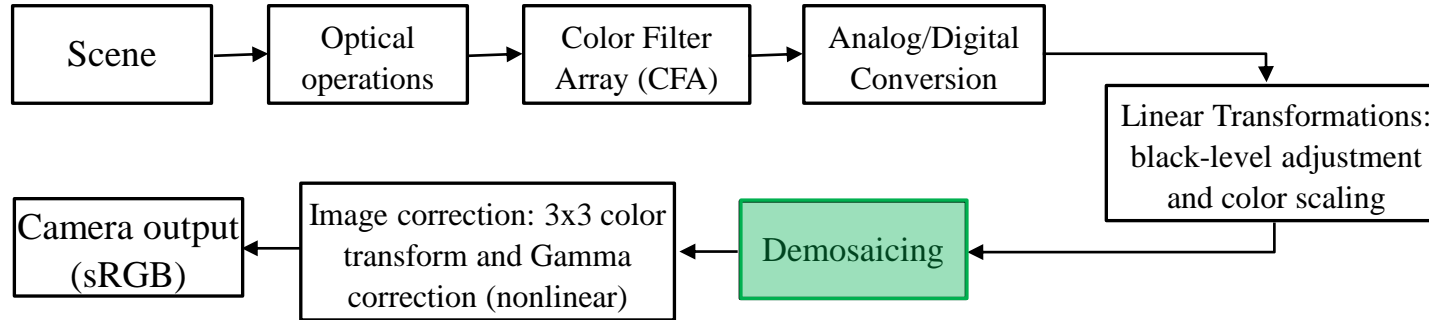
Raw Space



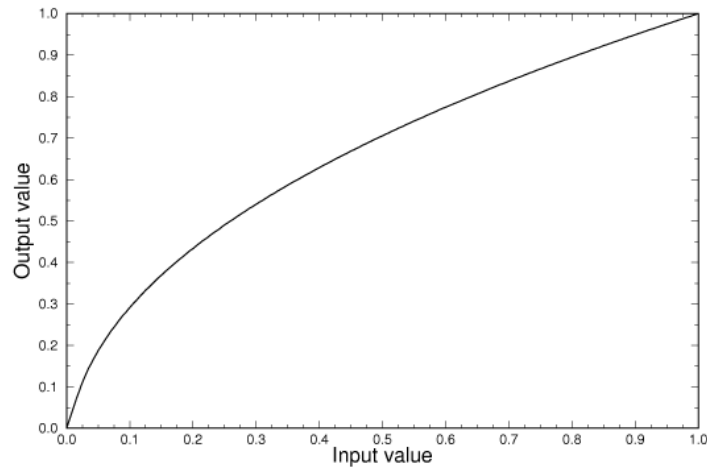
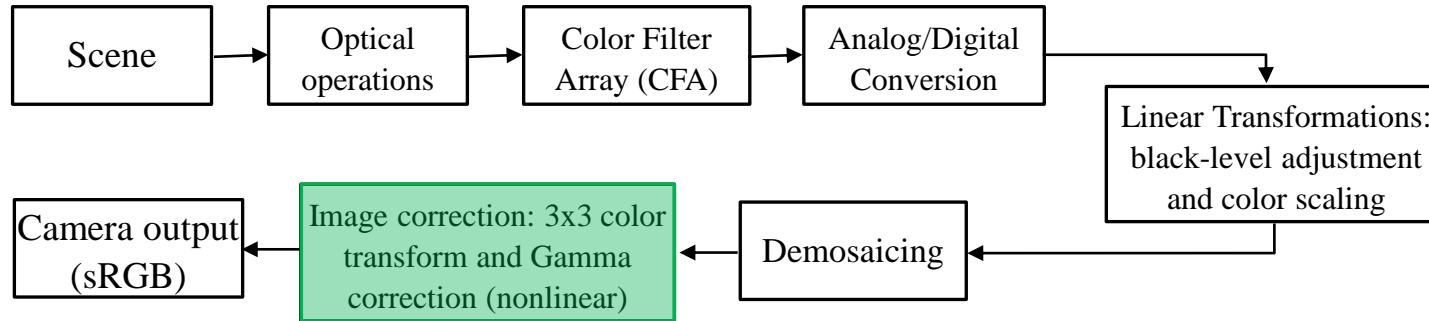
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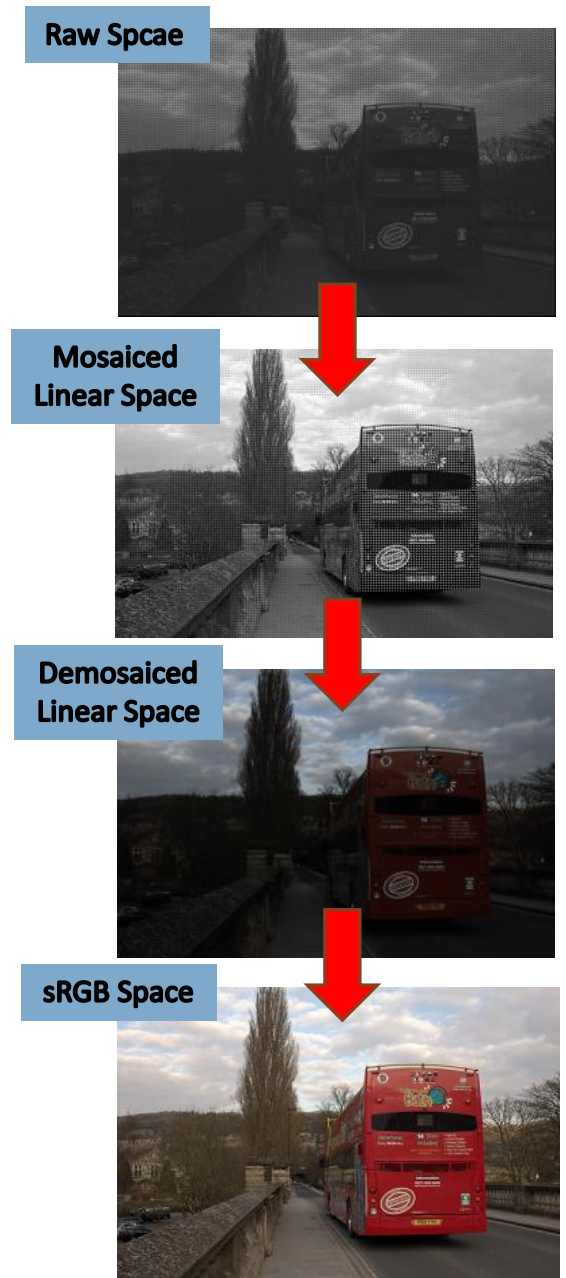
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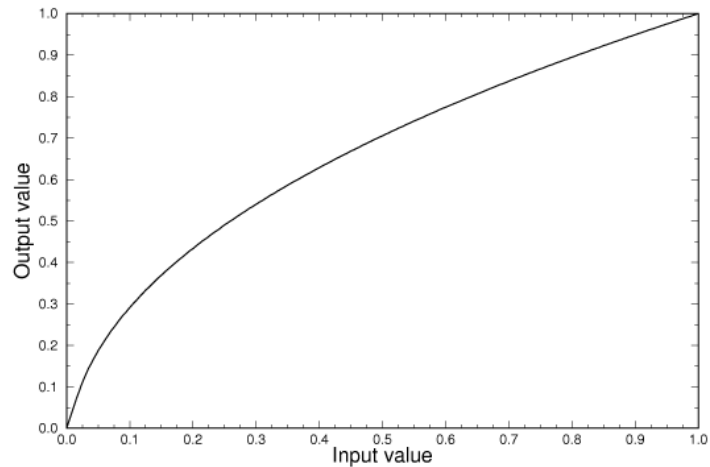
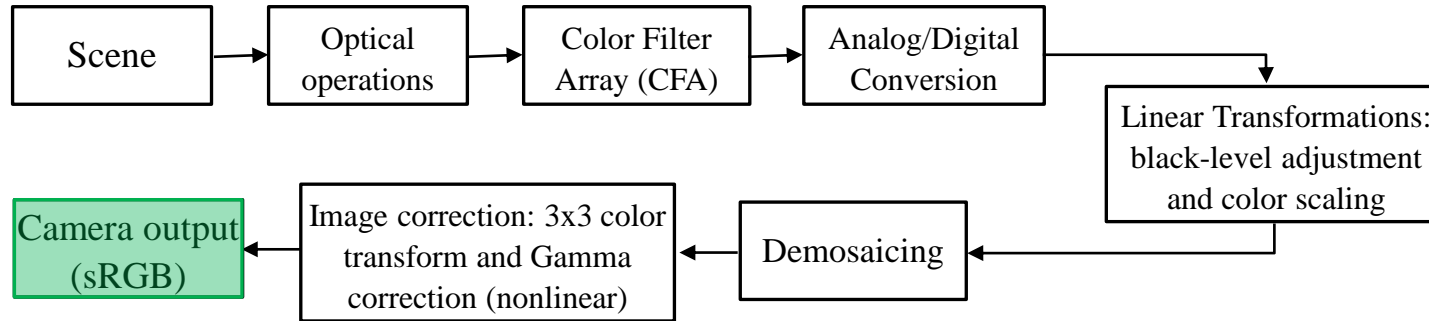
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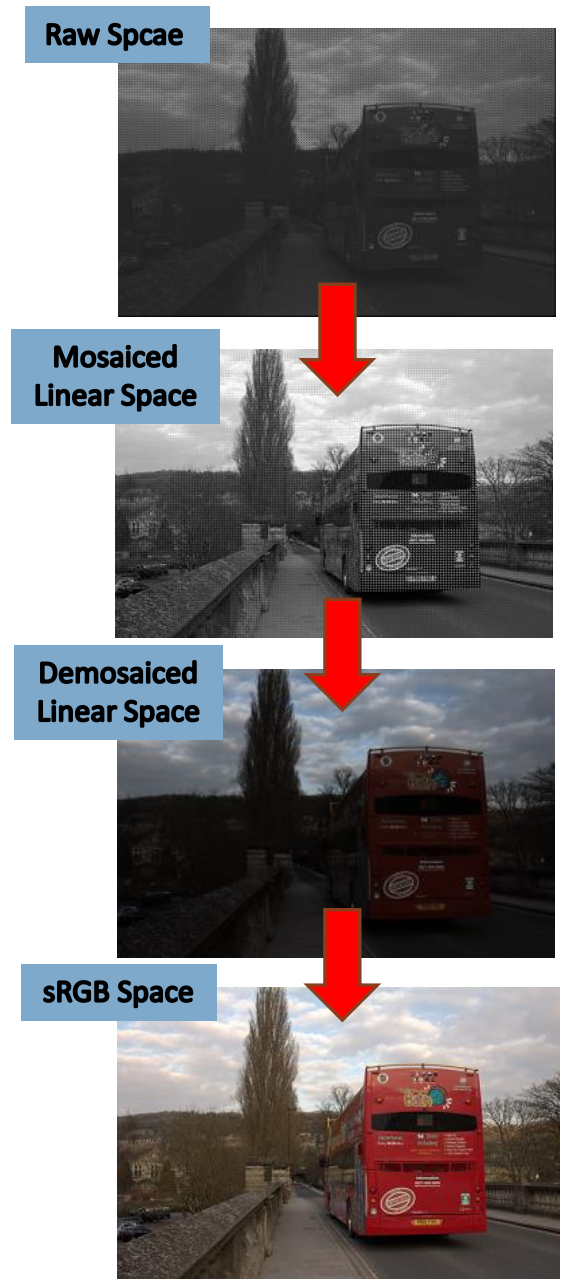
$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} R \\ G \\ B \end{bmatrix}$$



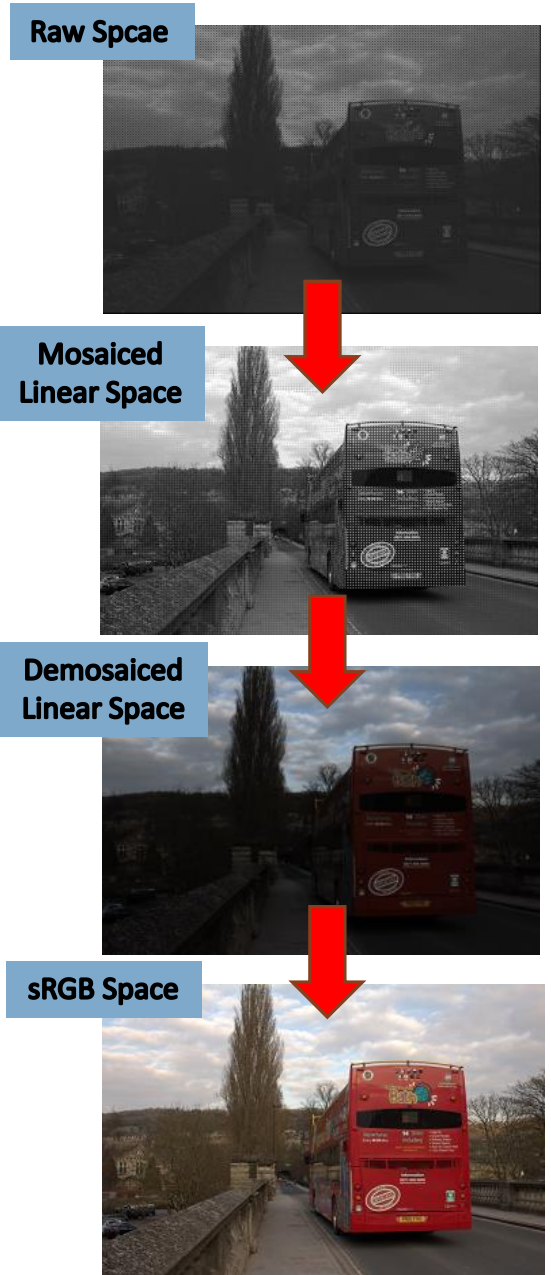
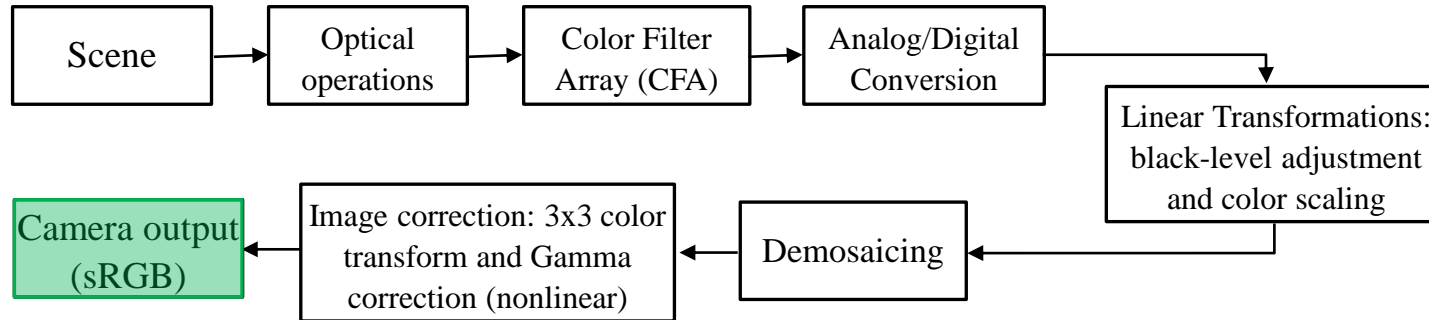
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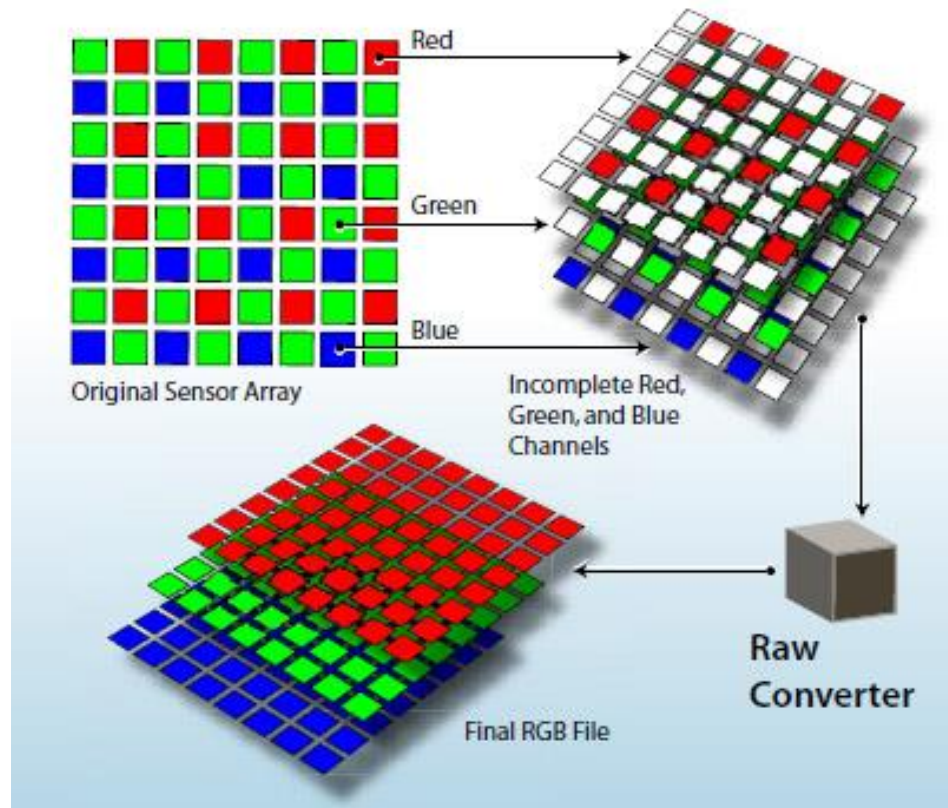


A simple camera pipeline



Demosaicing

- Interpolating color-filter-array (CFA) samples to create full-resolution color images

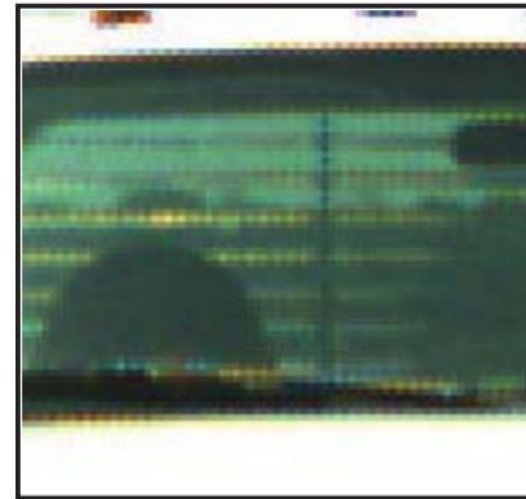


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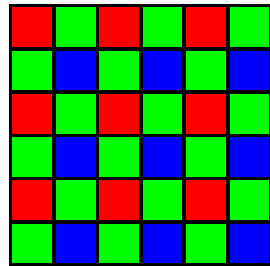


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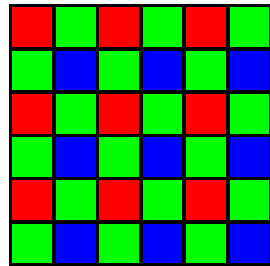
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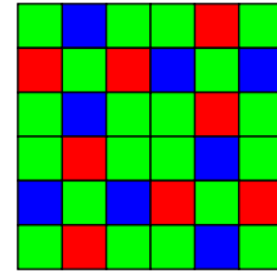
Bayer Pattern

Demosaicing

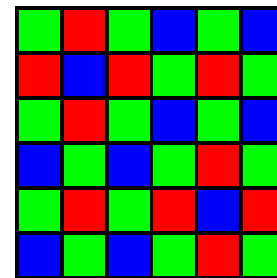
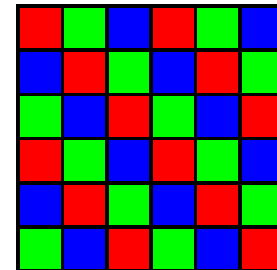
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Bayer Pattern



Fuji X-trans



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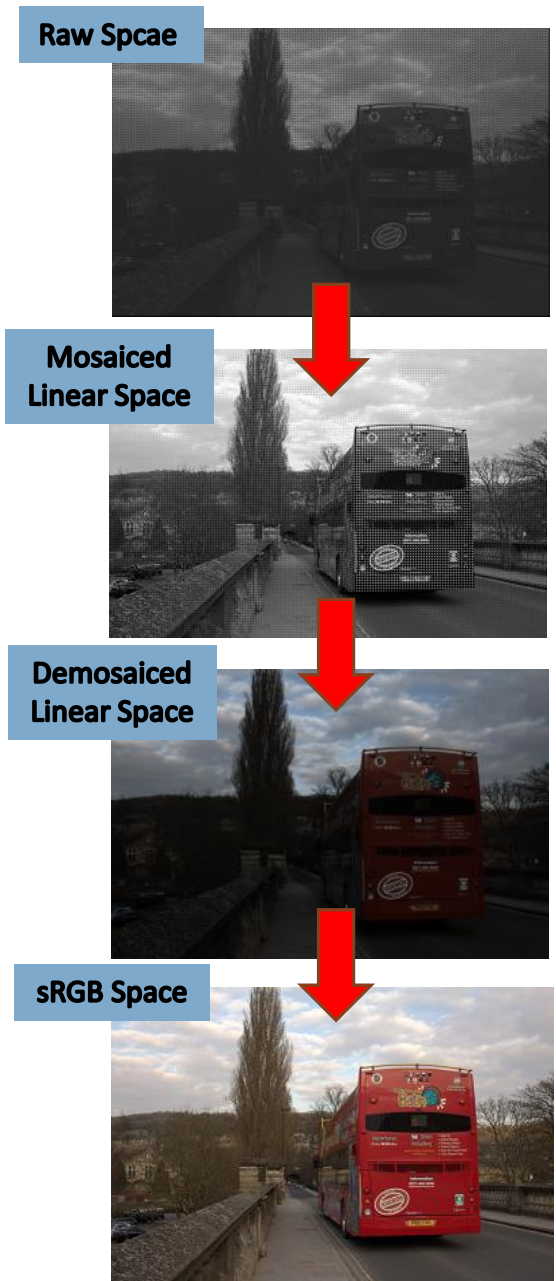
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 - Demosaicing is lacking a good dataset
- Many of low-level tasks could be done before/joint with demosaicing
 - Noise behaviour changes after demosaicing

Overview of our approach

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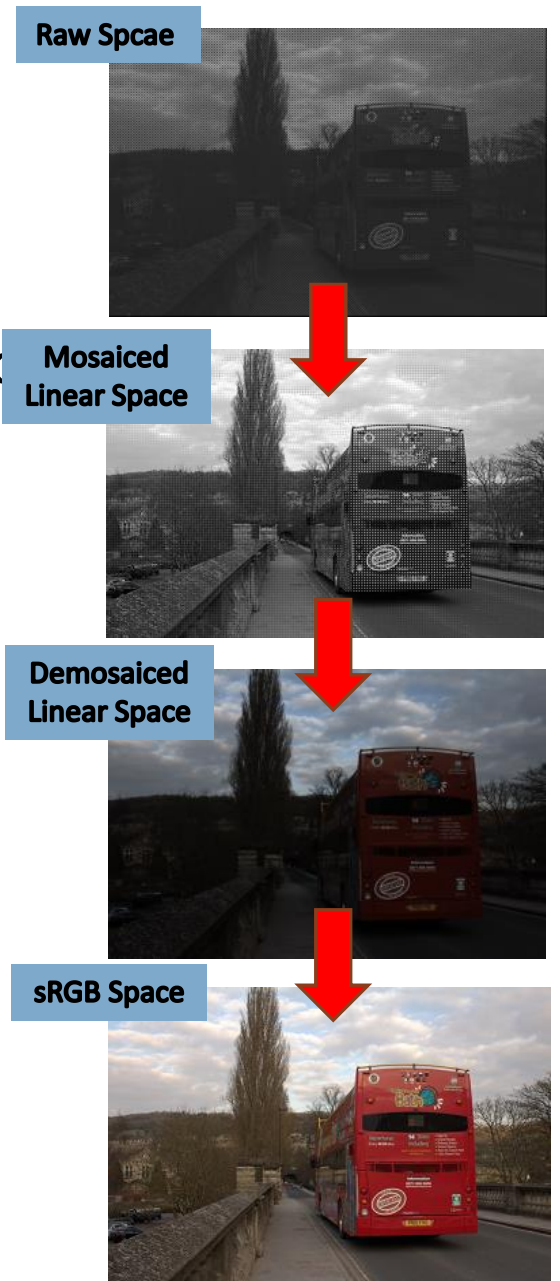
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Overview of our approach

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- For training the model we propose a procedure to create the ground truth dataset from **light-space** images

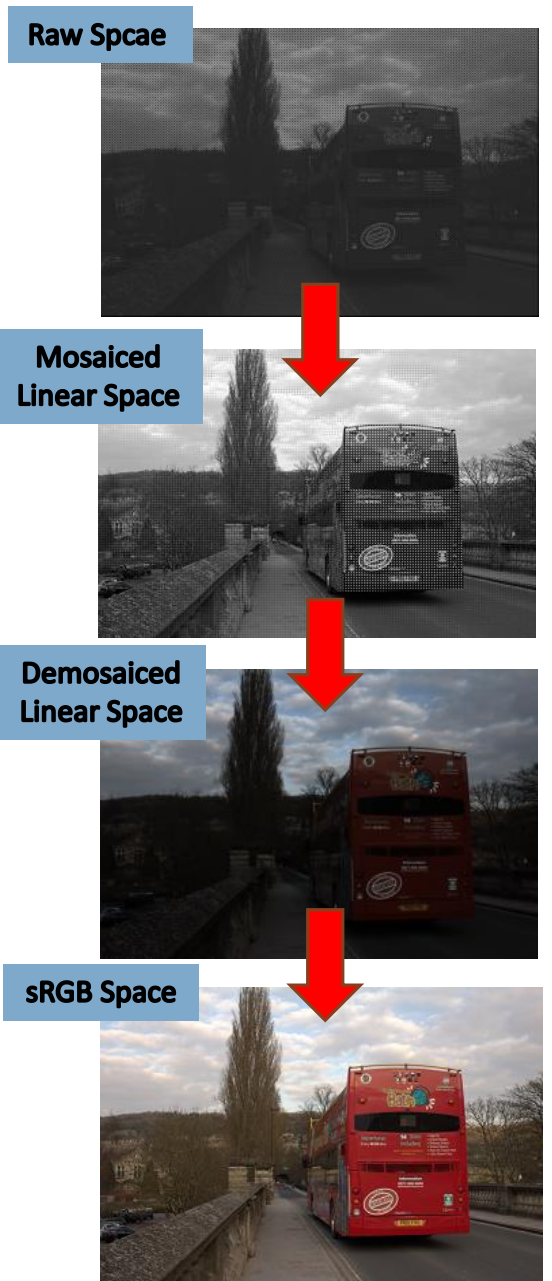
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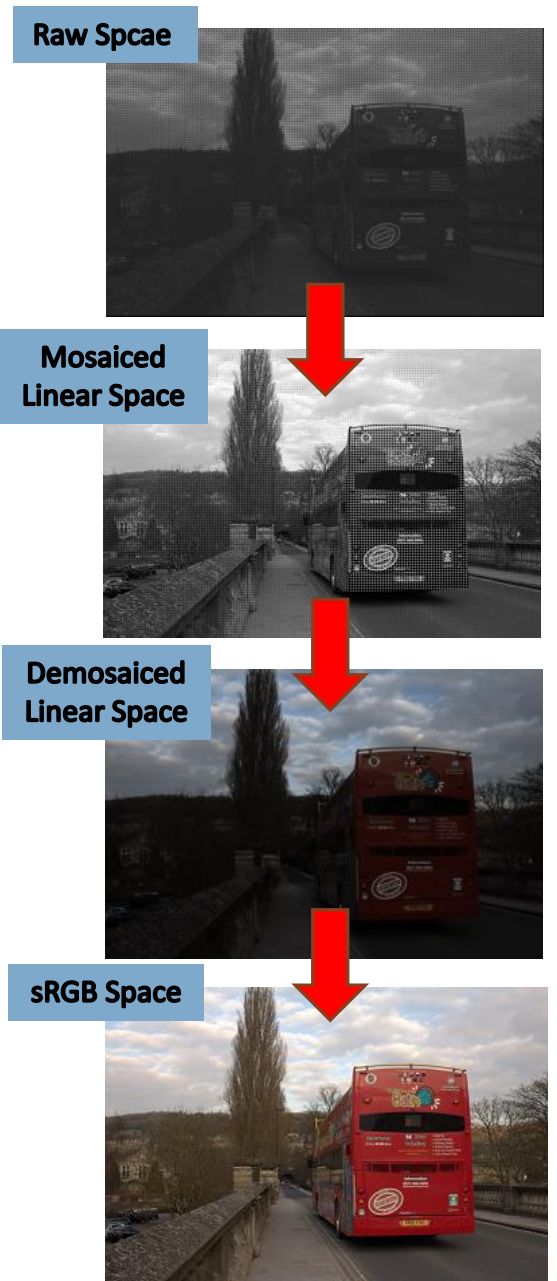
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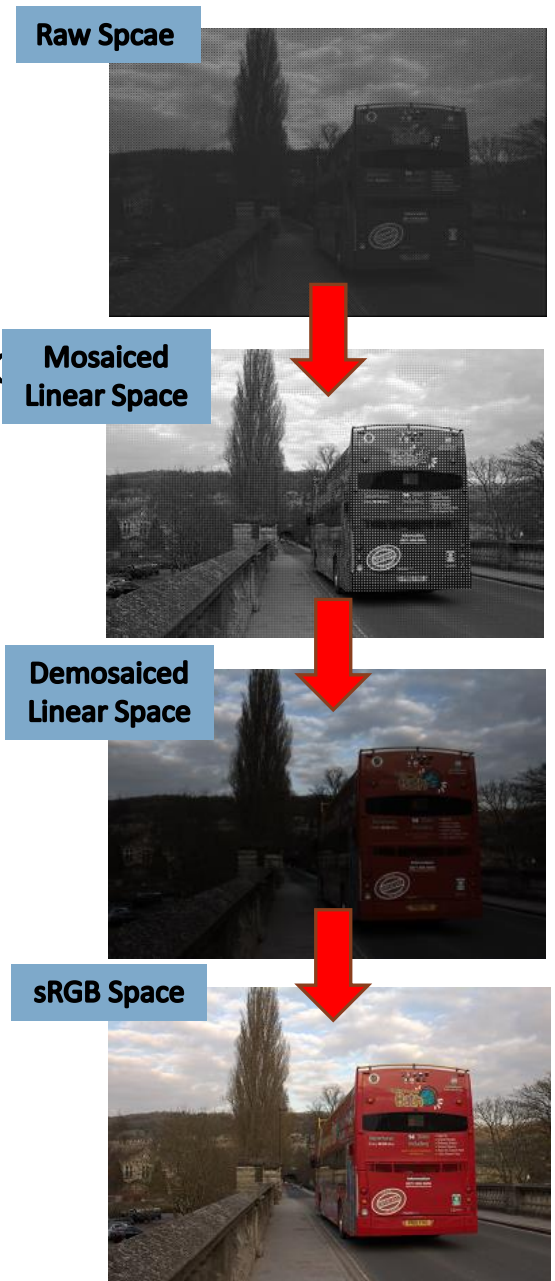
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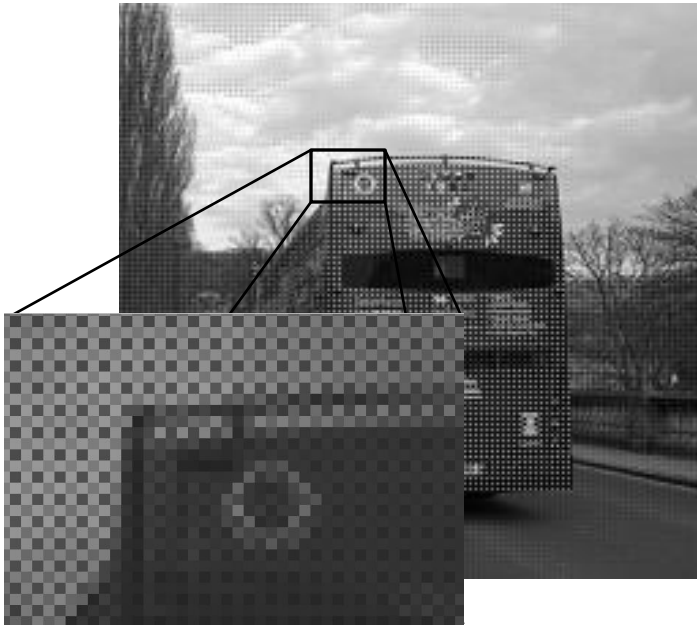


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- Our model can perform **denoising jointly with demosaicing**.

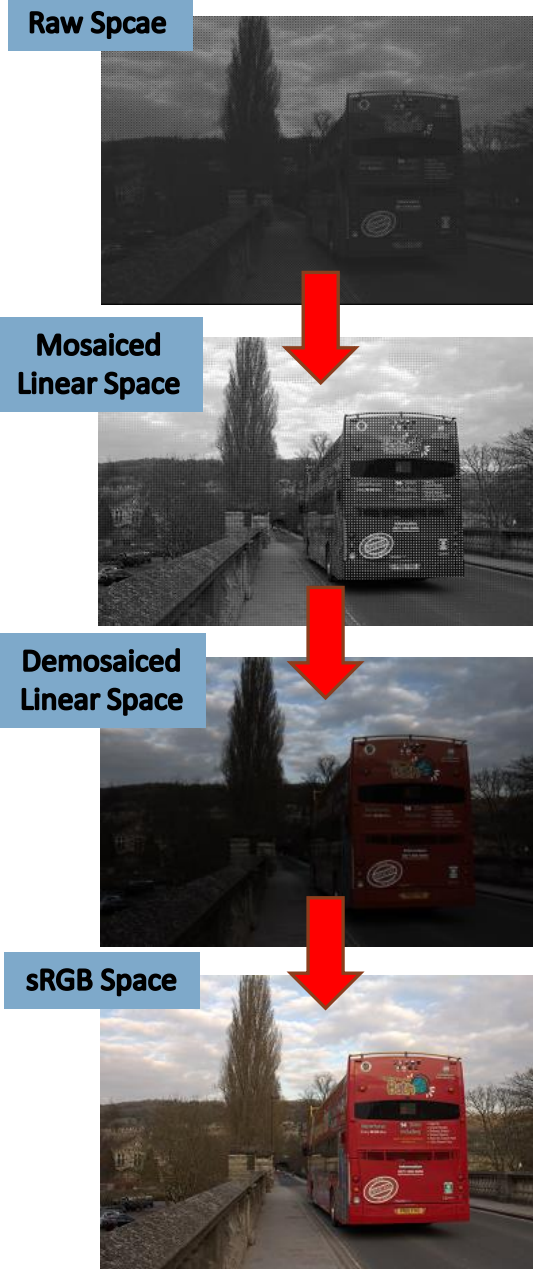
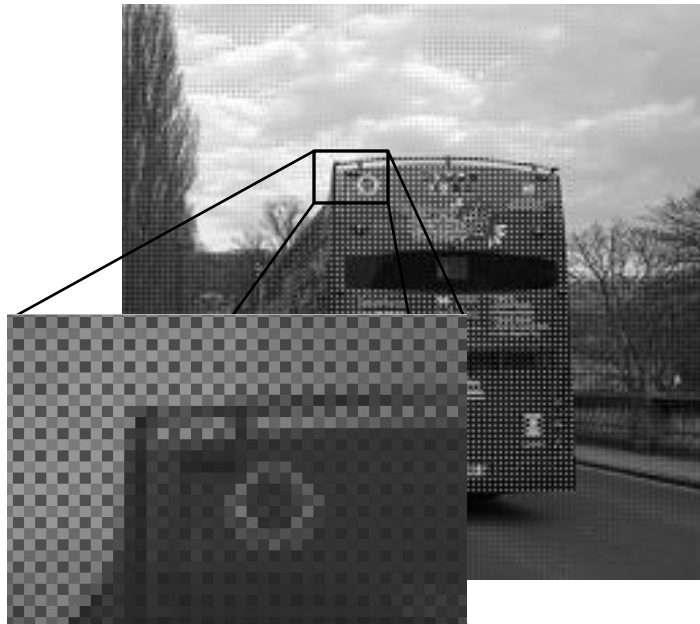


Creating ground-truth images



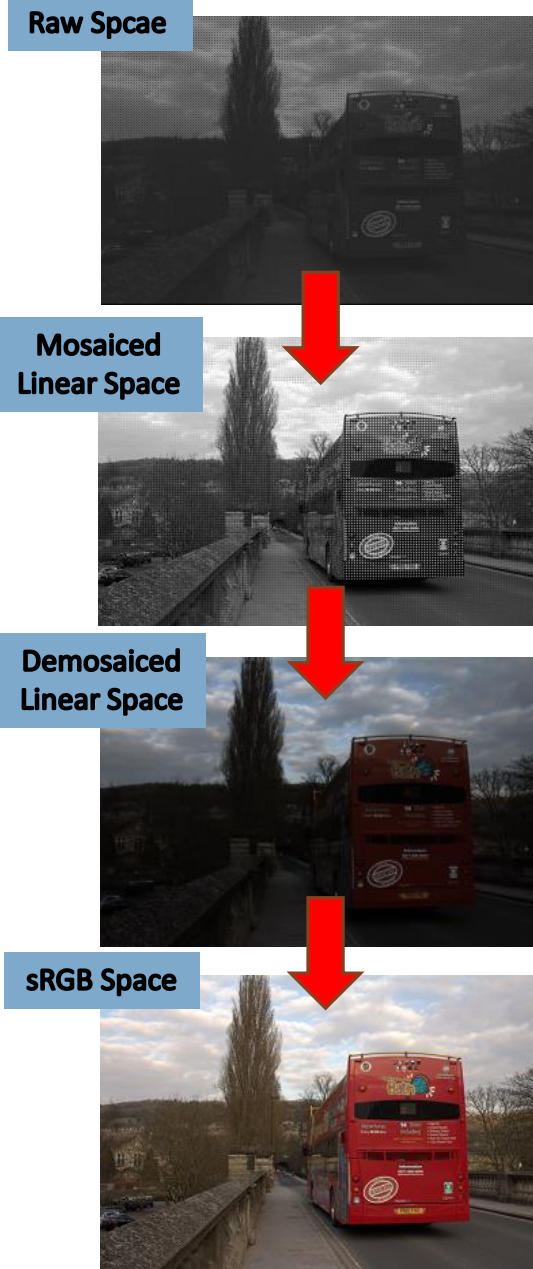
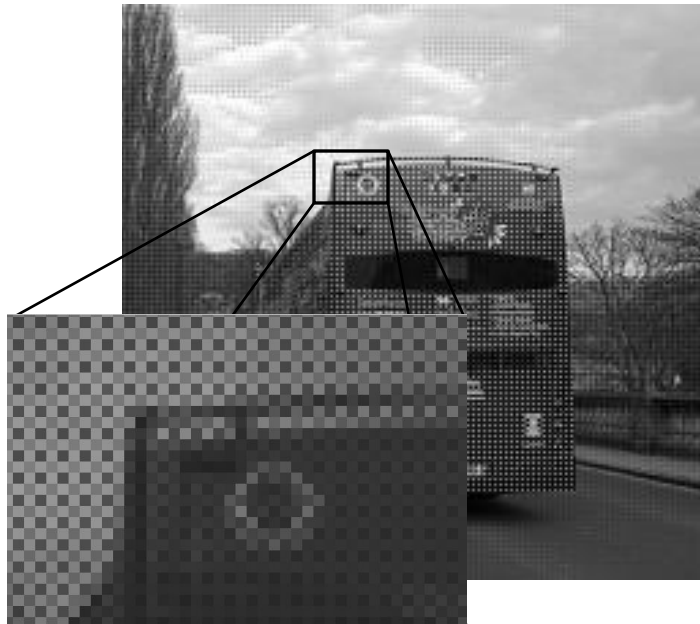
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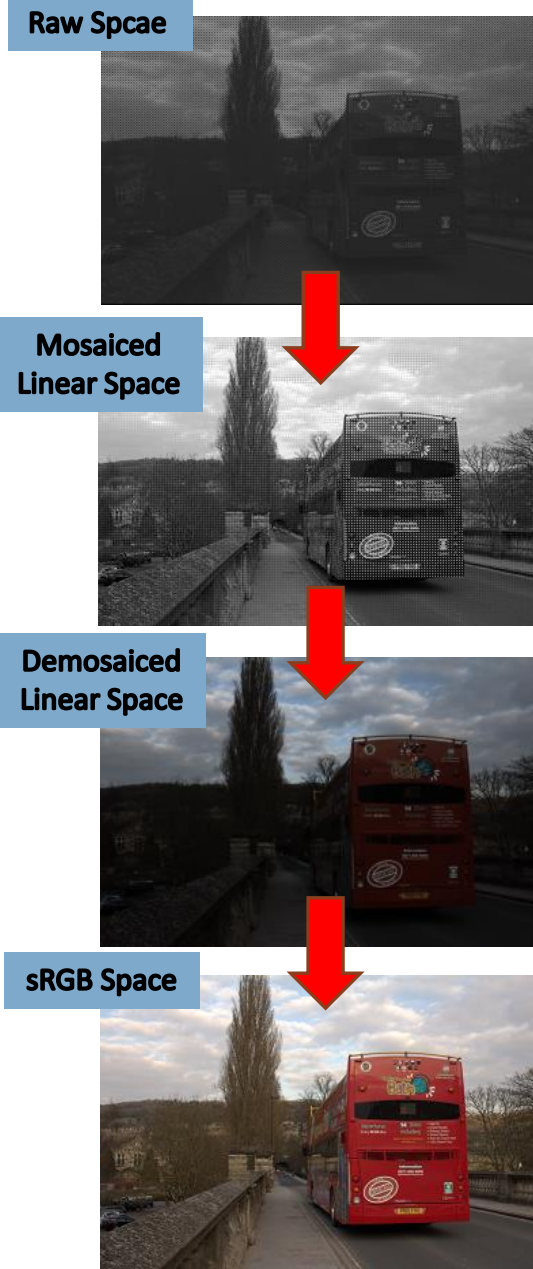
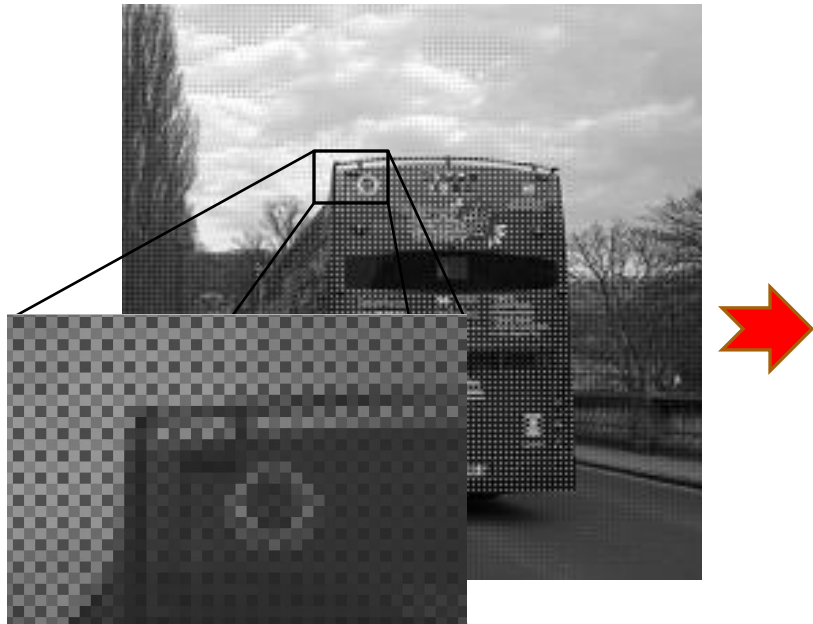
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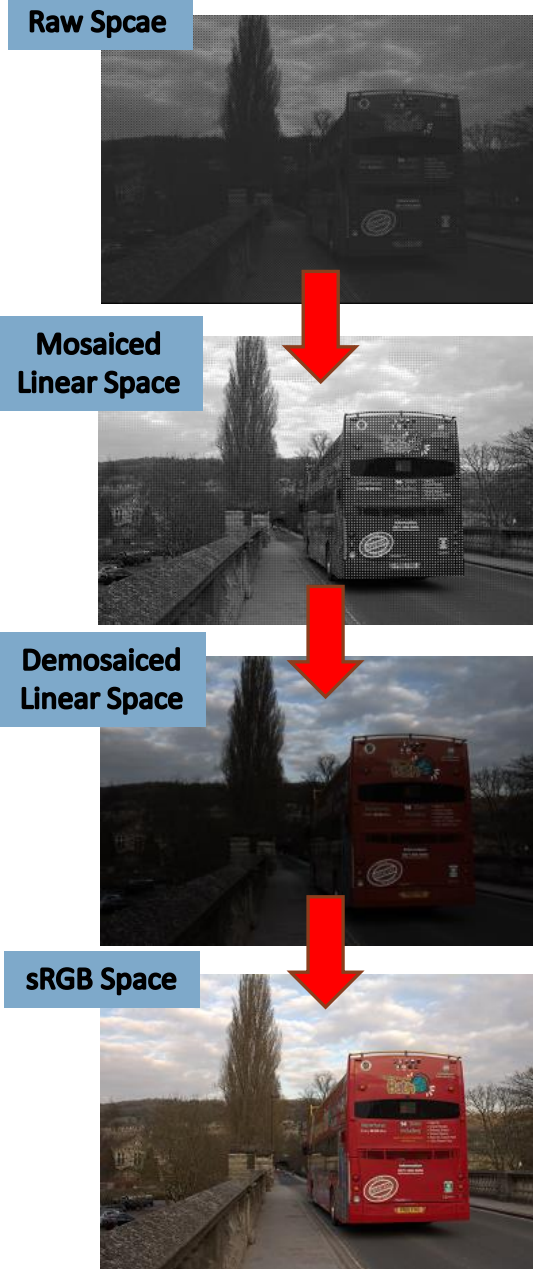
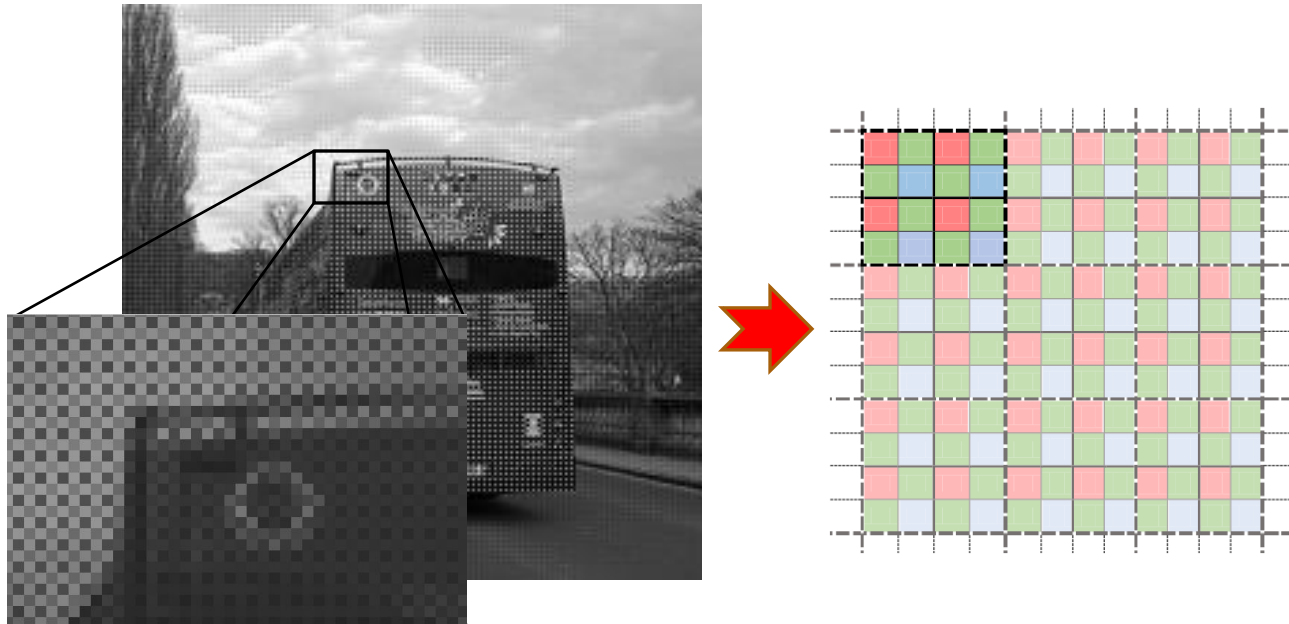
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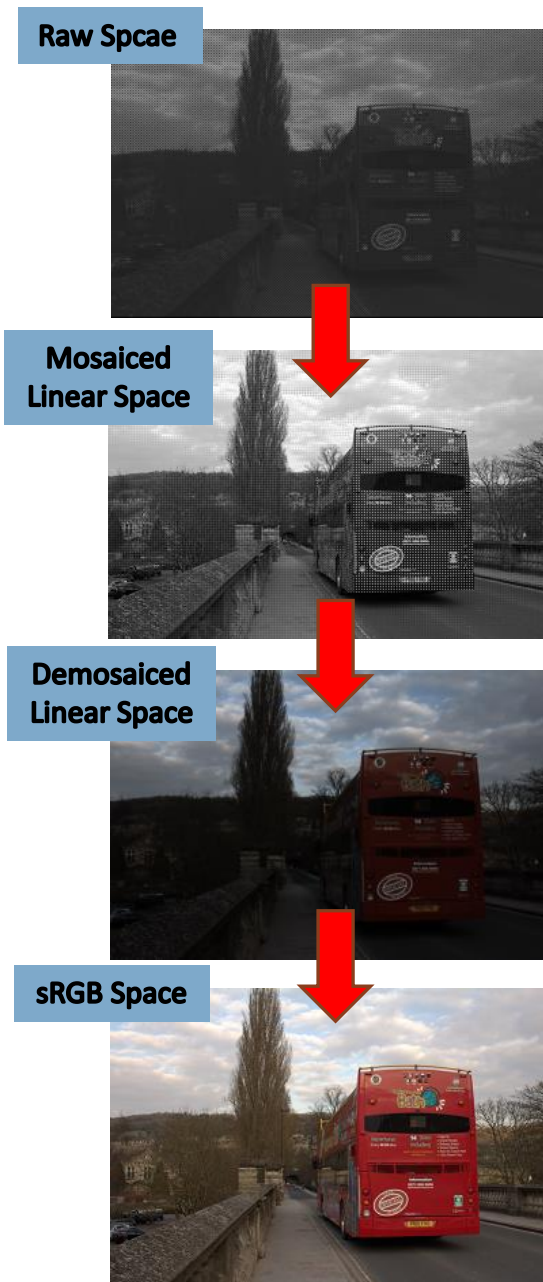
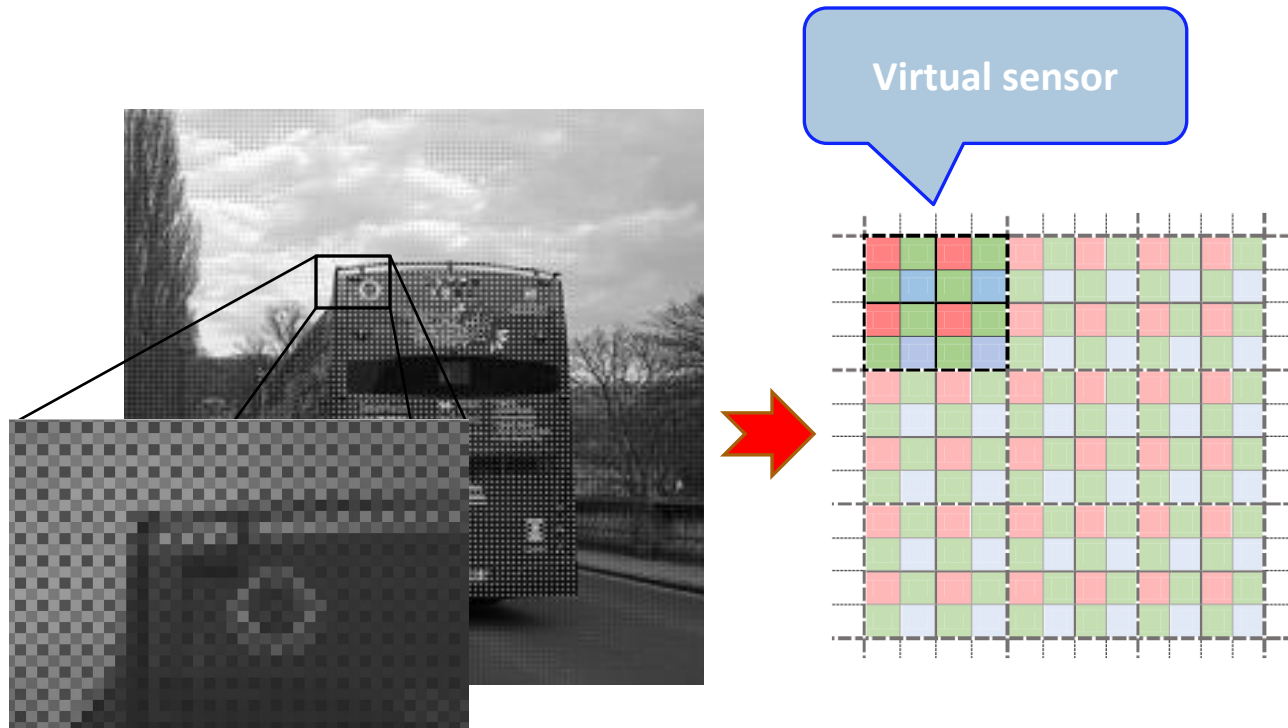
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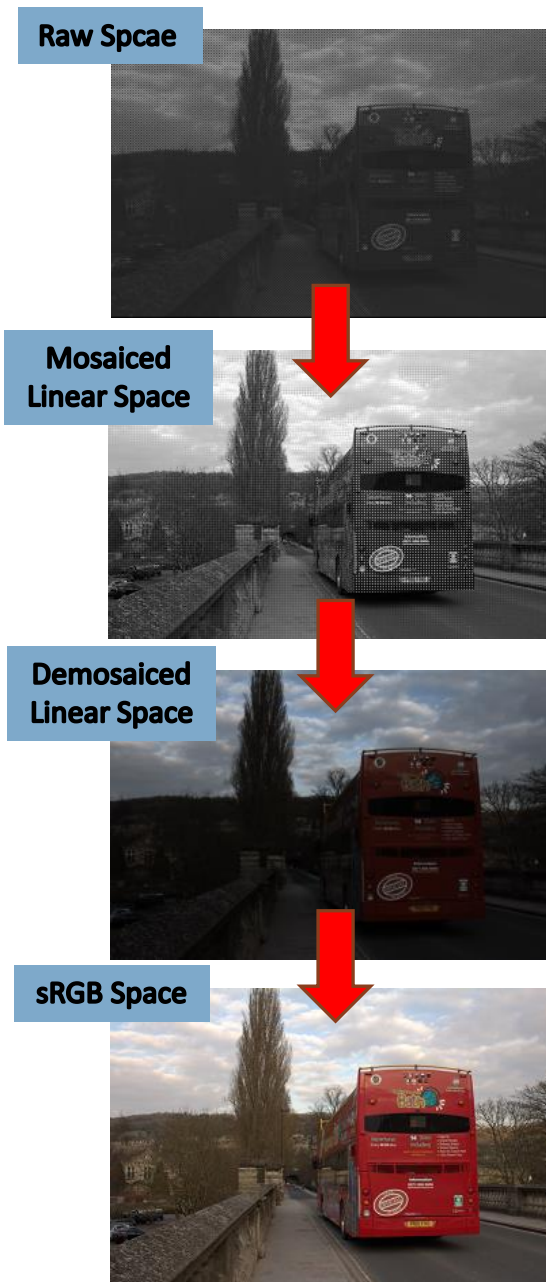
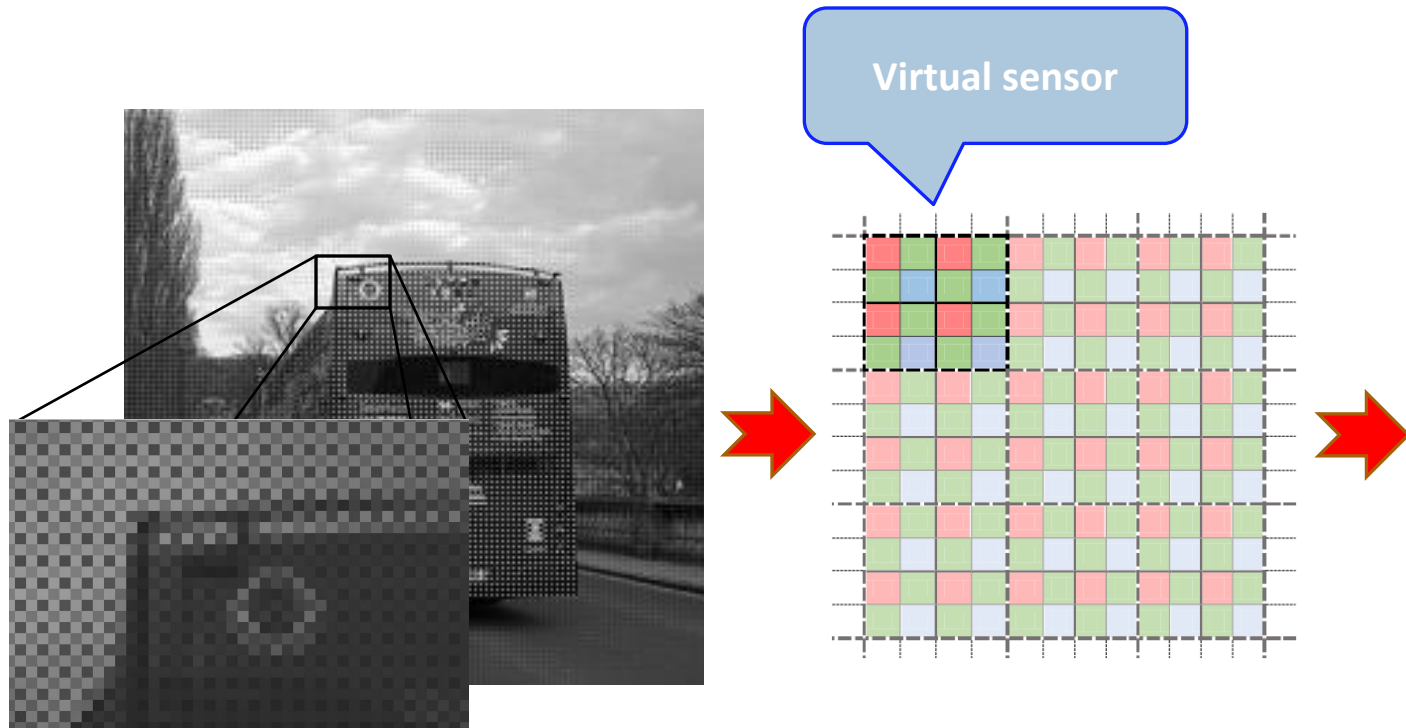
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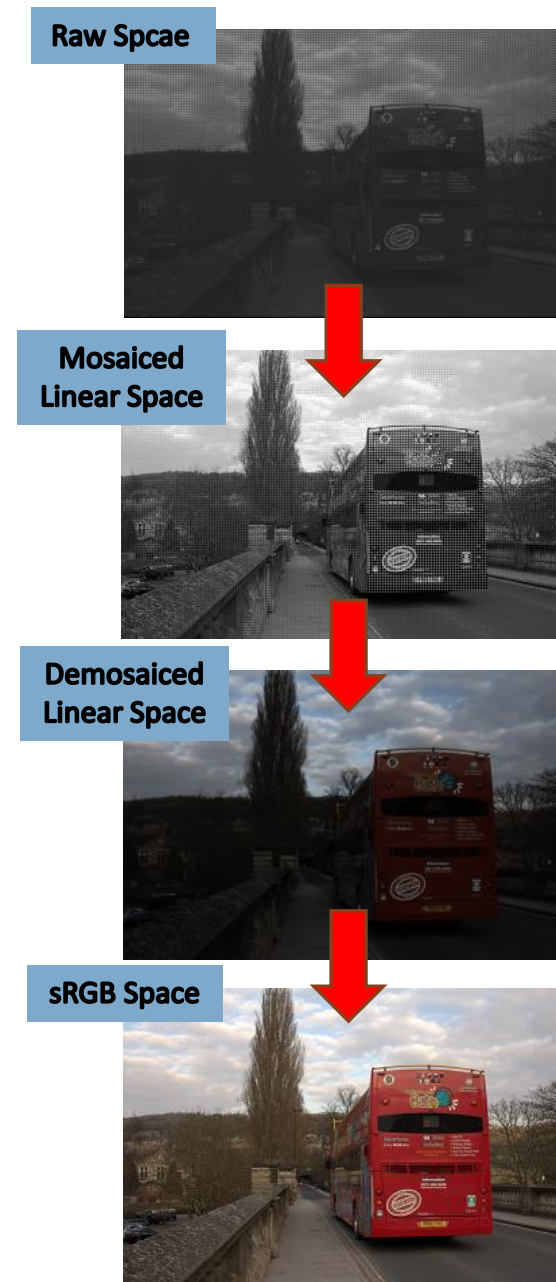
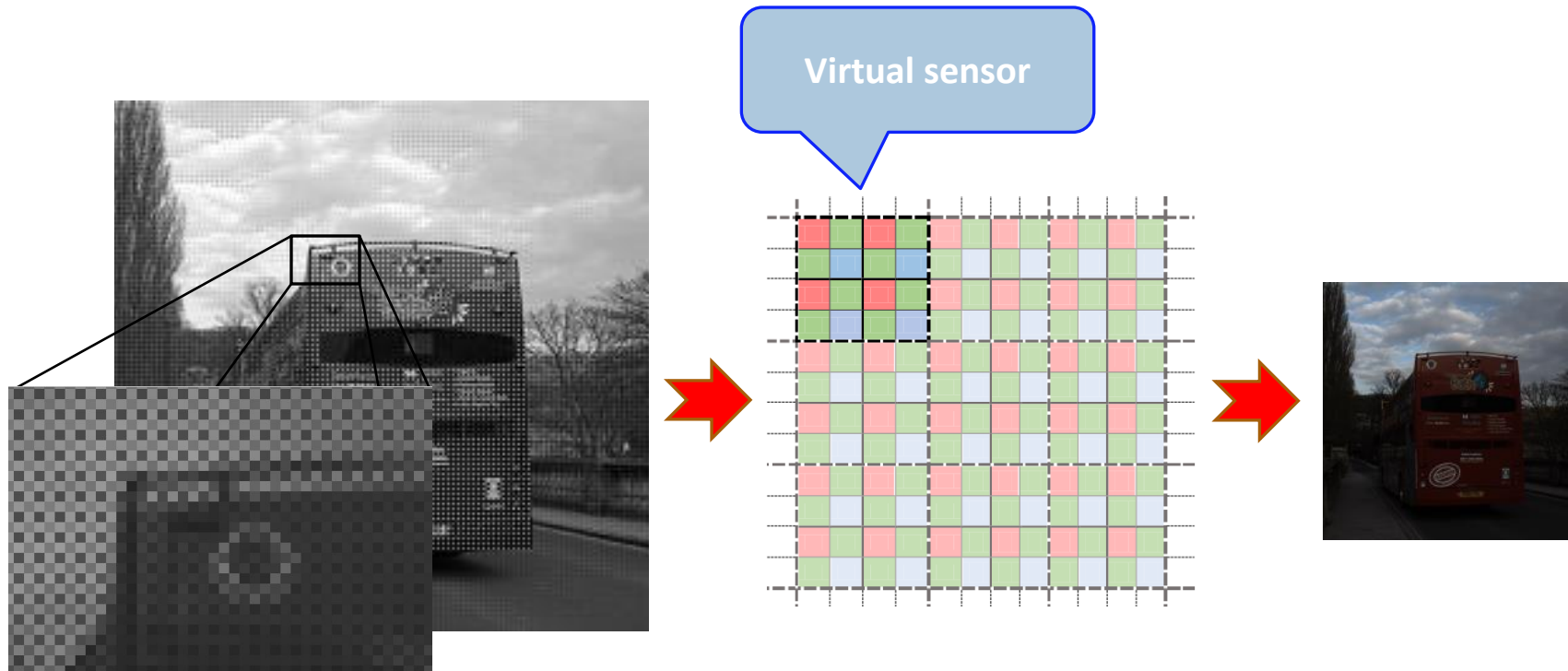
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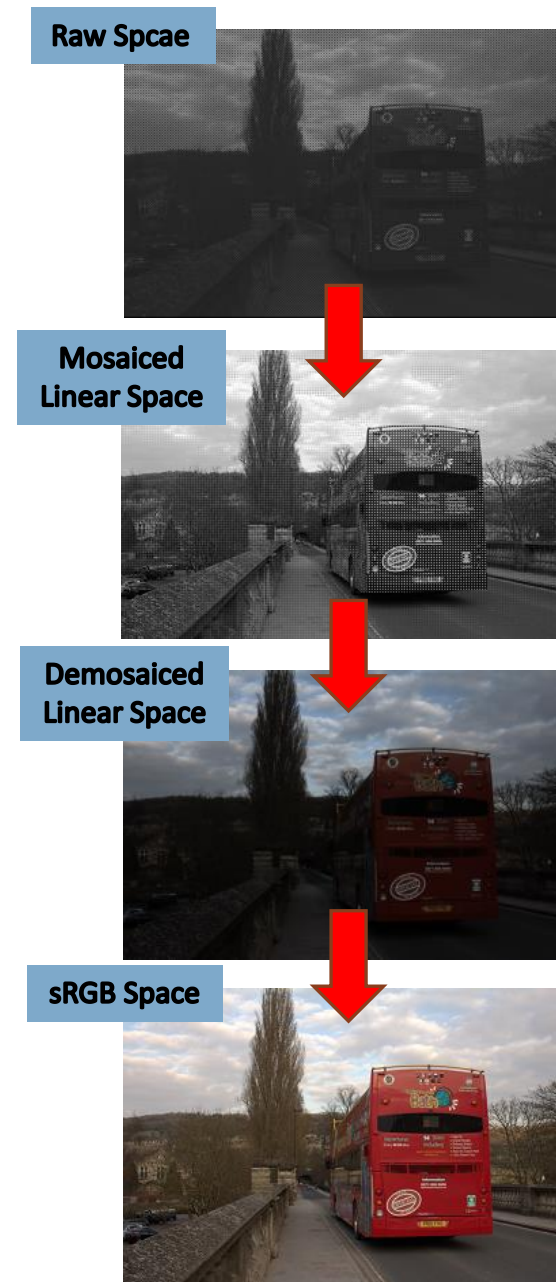
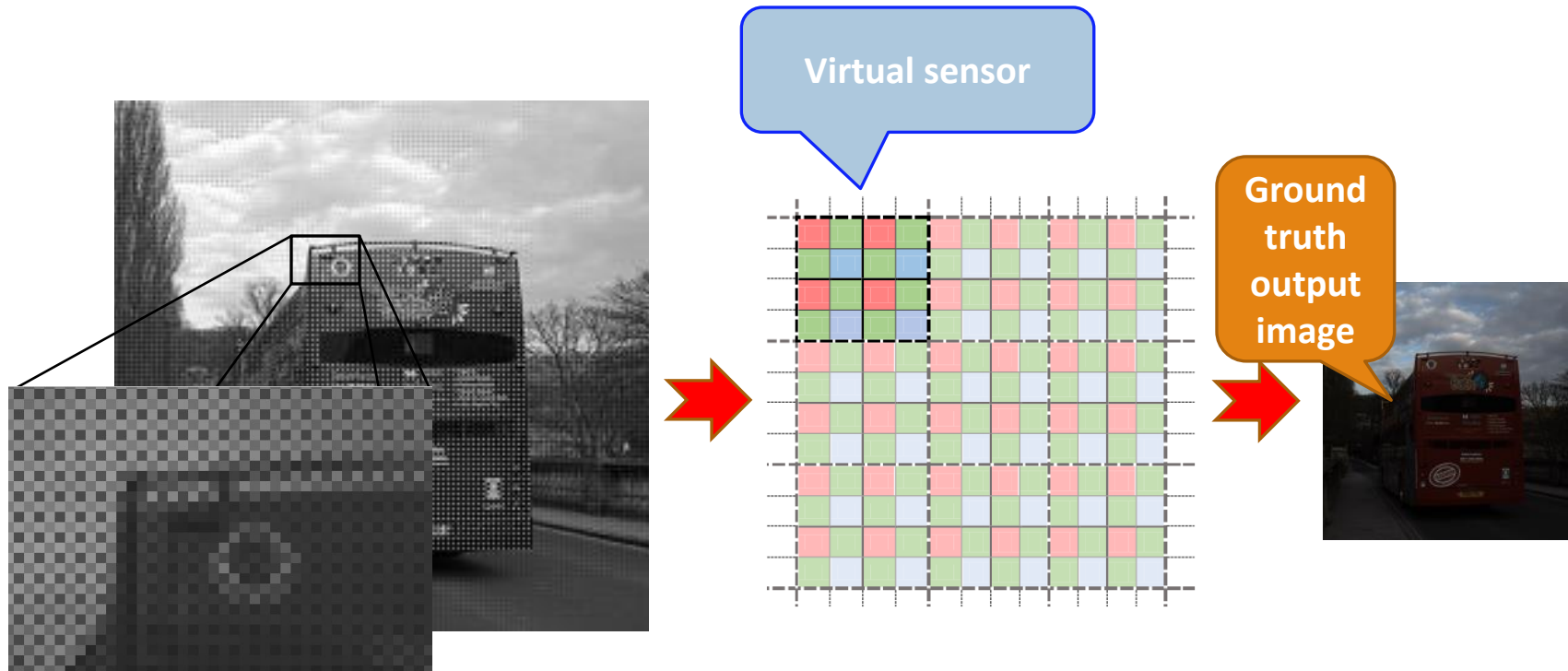
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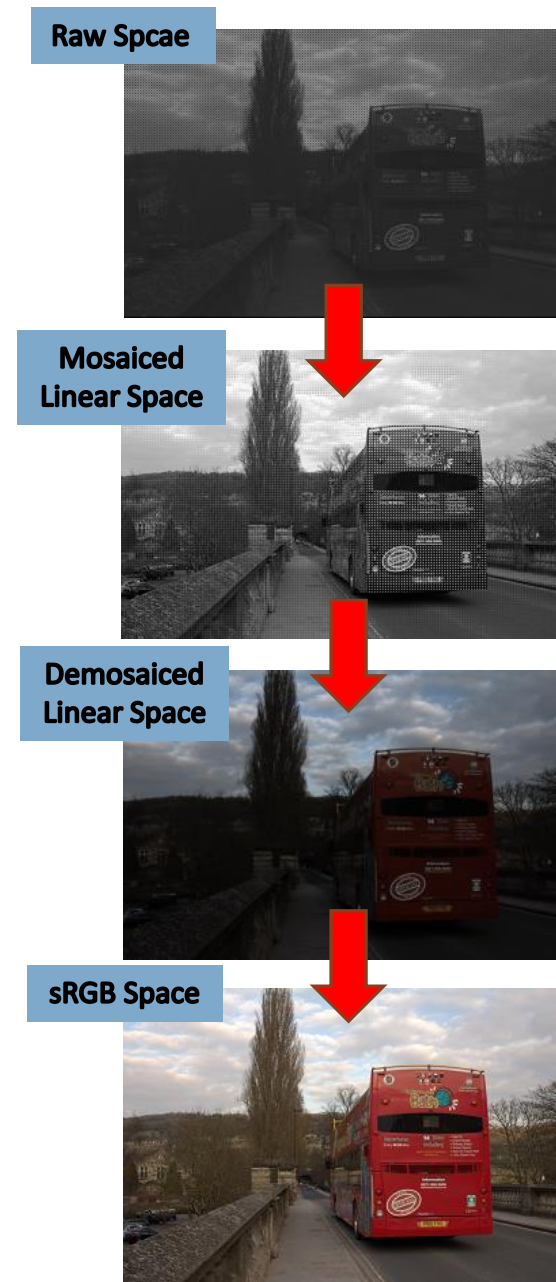
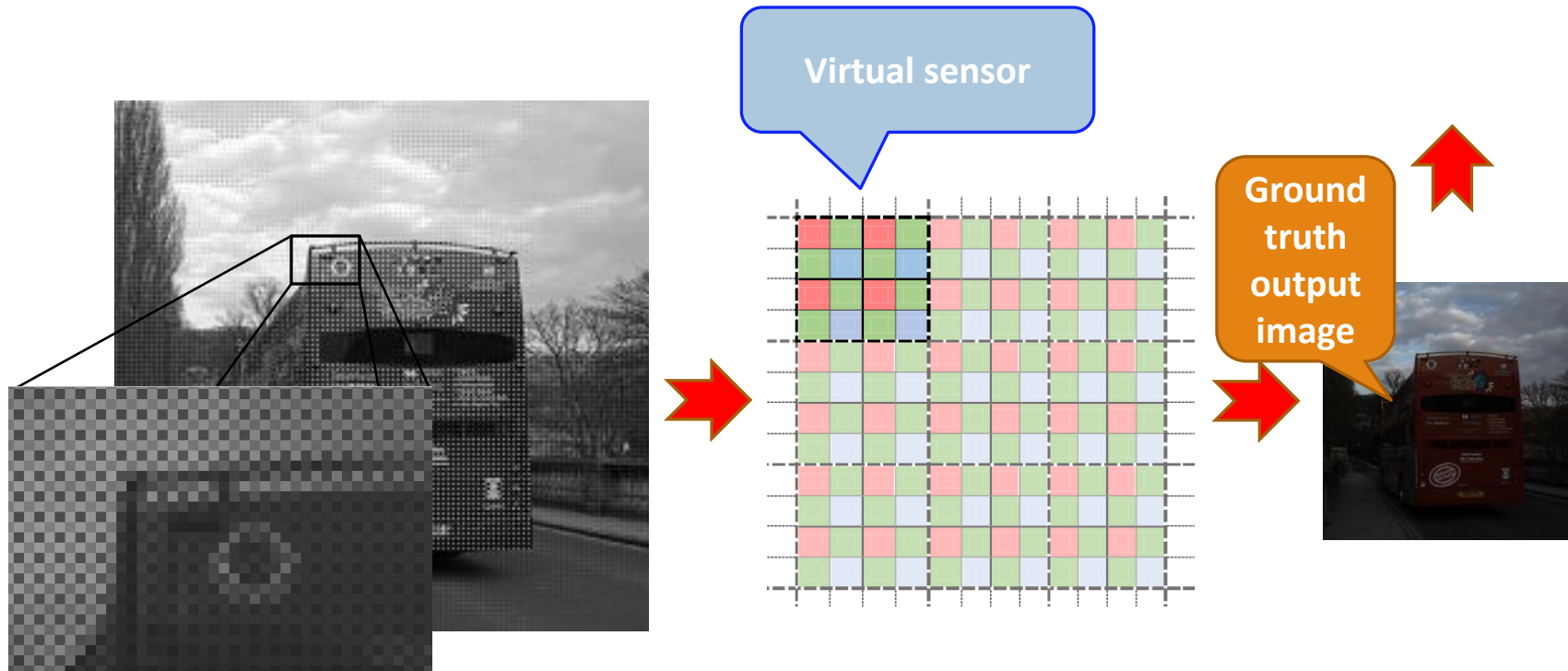
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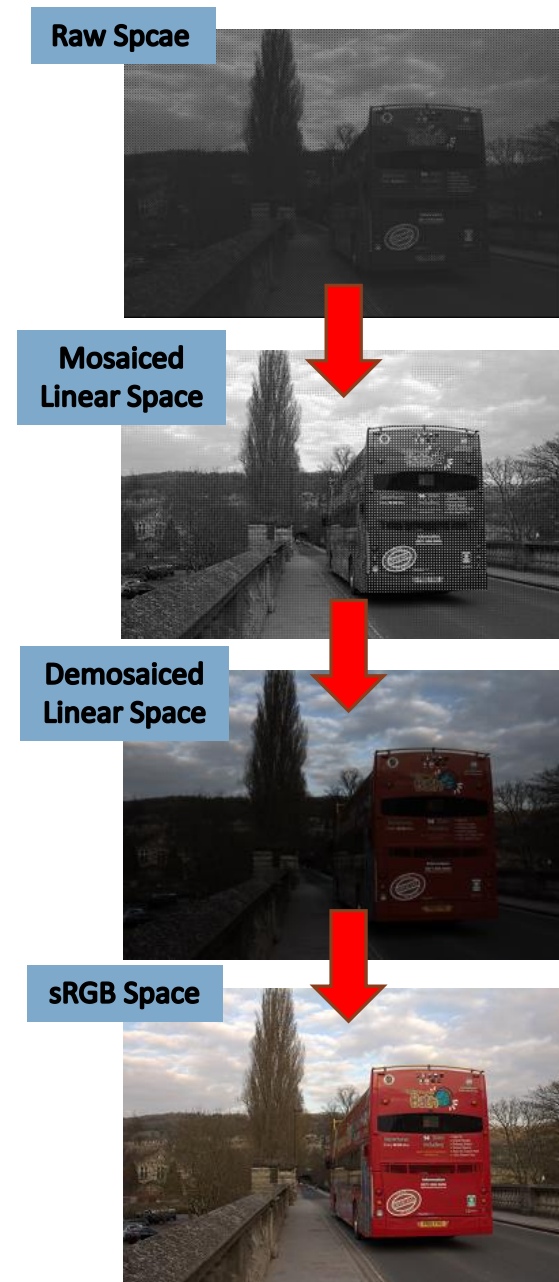
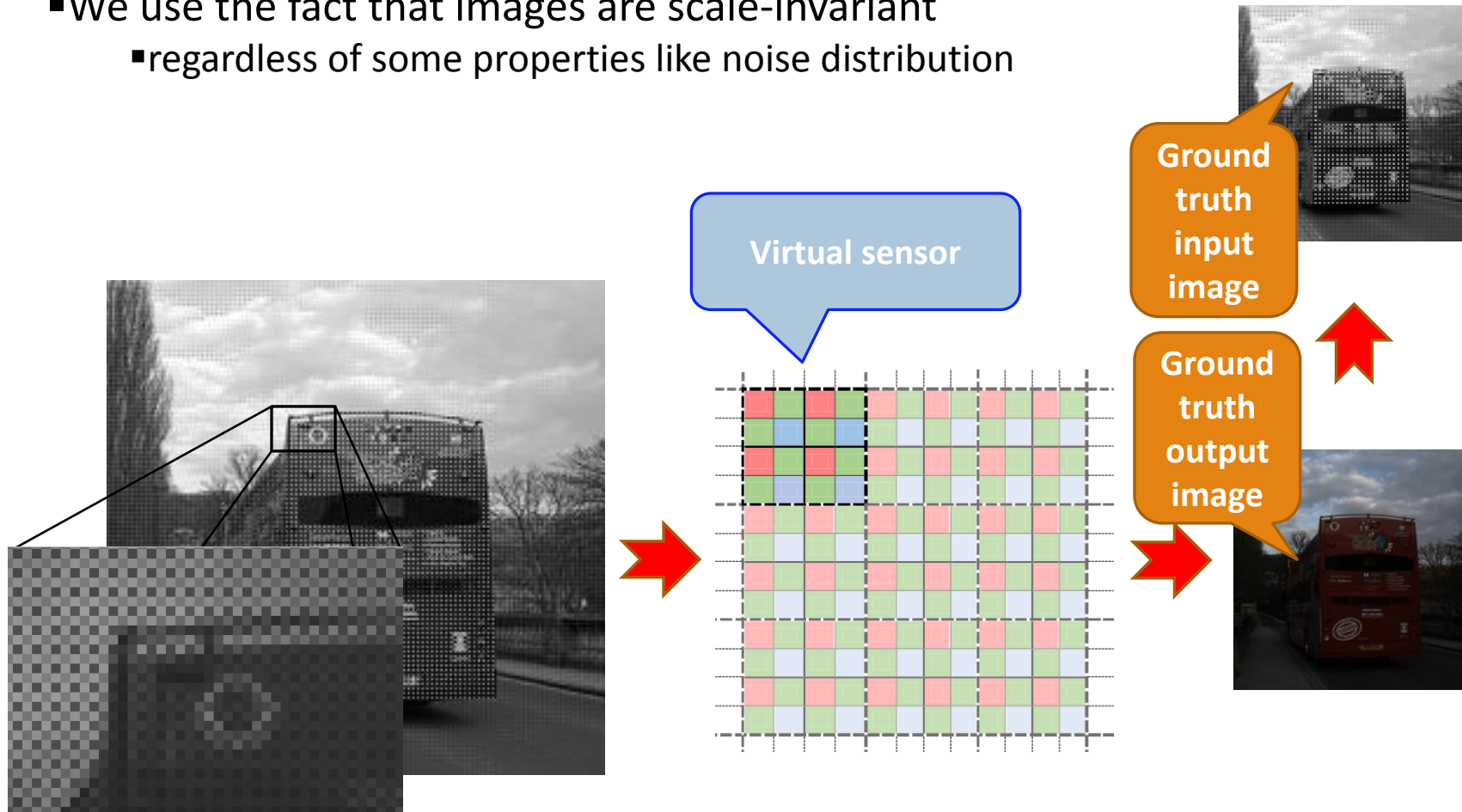
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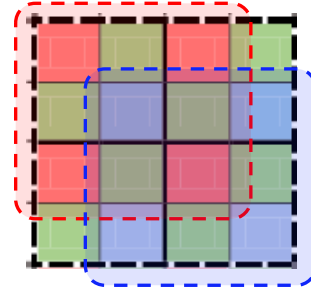
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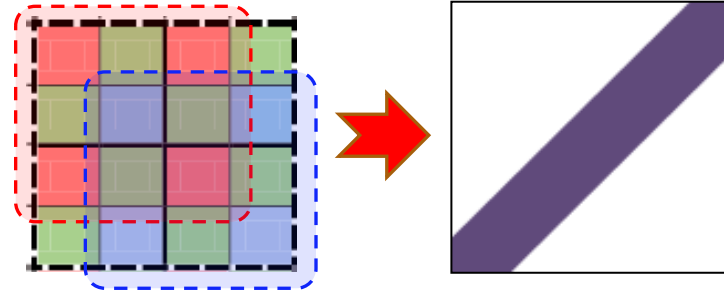
down-scaling strategies

- There is a systematic bias between red and blue, when the size of the square is **even**



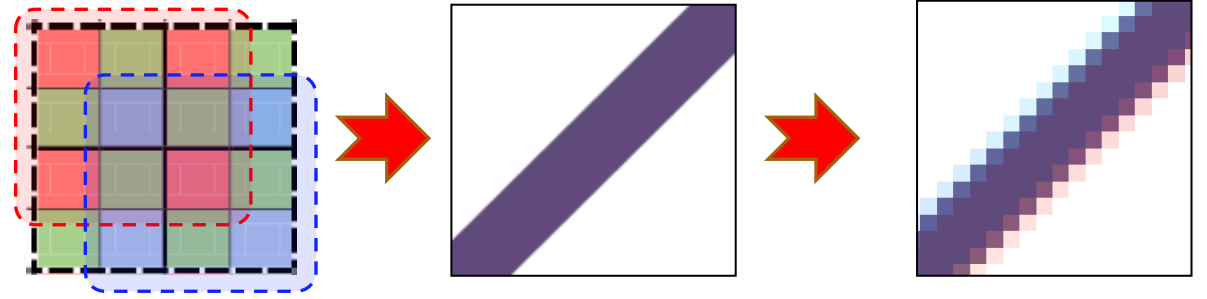
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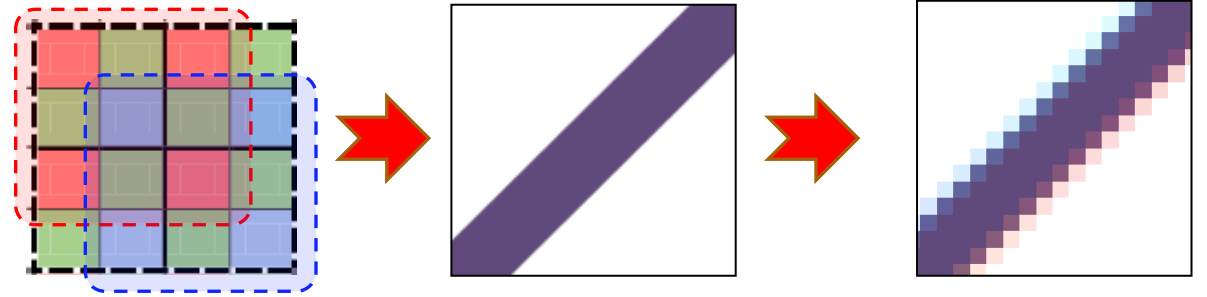
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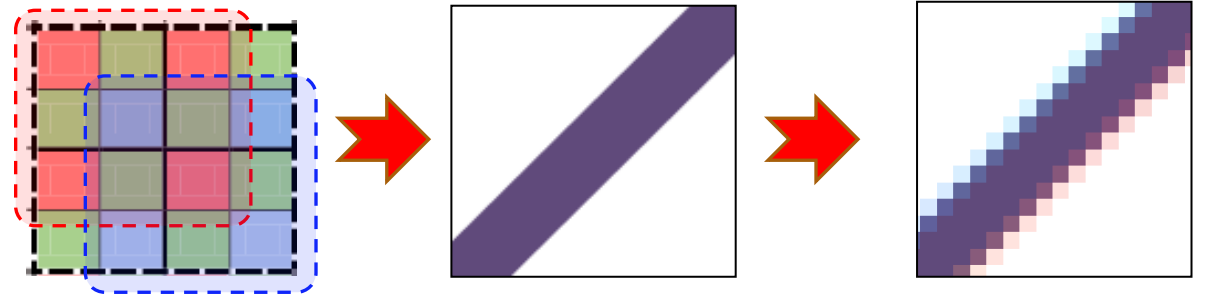
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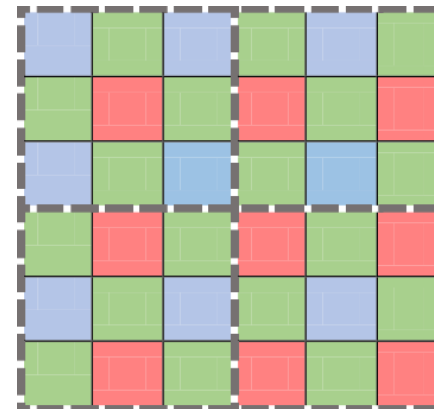
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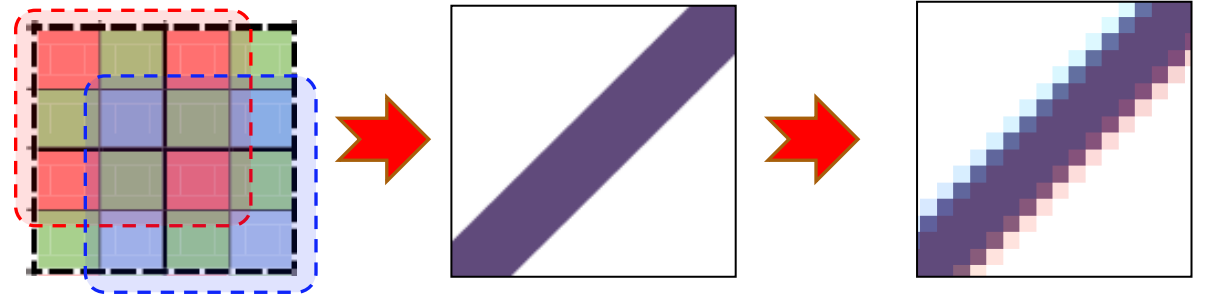


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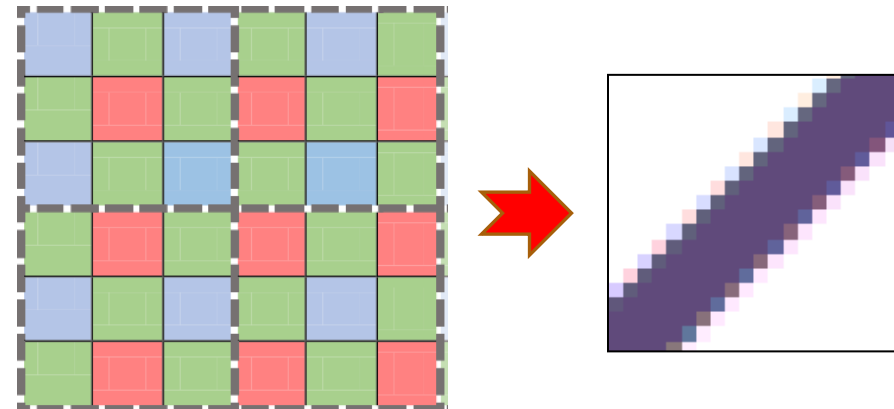


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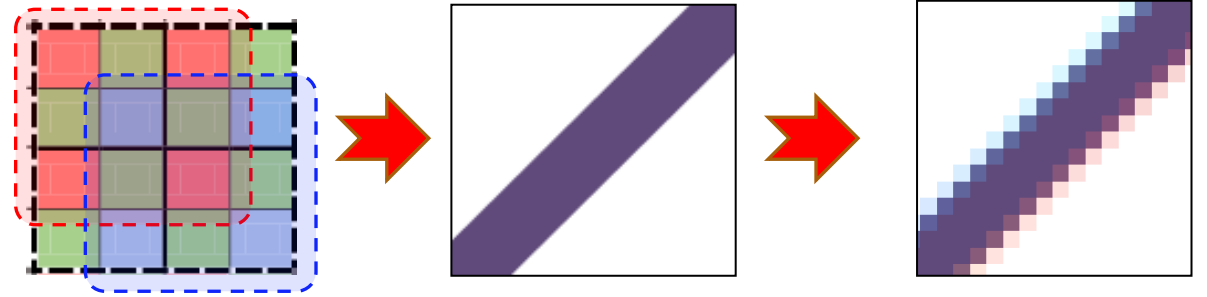


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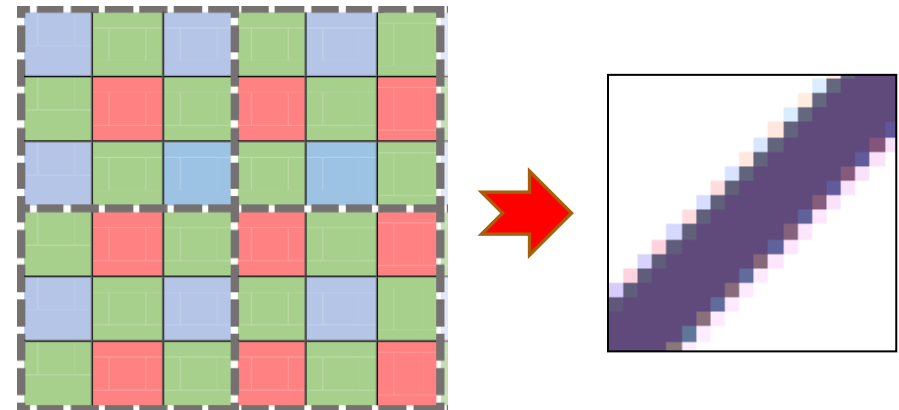


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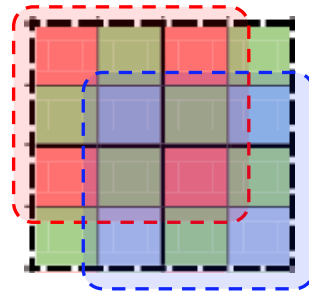
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- We devised a strategy to compensate for the systematic bias when the size of the window is even

Max-Ent down-scaling

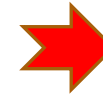
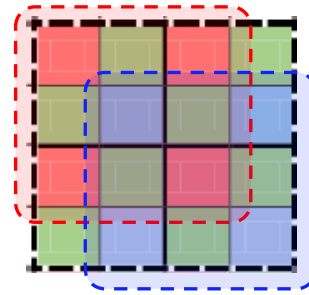
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1,1	1,2	1,3	1,4
2,1	2,2	2,3	2,4
3,1	3,2	3,3	3,4
4,1	4,2	4,3	4,4

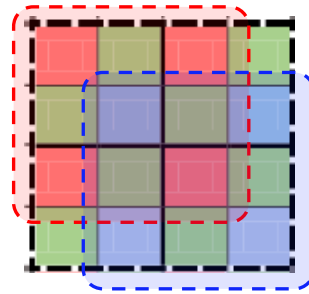
A 4x4 grid with a black dot at the center (3,3). The cells are colored in a checkerboard pattern: (1,1) red, (1,2) green, (1,3) red, (1,4) green; (2,1) green, (2,2) blue, (2,3) green, (2,4) blue; (3,1) red, (3,2) green, (3,3) red, (3,4) green; (4,1) green, (4,2) blue, (4,3) green, (4,4) blue.

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$$\begin{cases} \max_p \{ \mathcal{H}(p) = \sum_{x,y} p(x,y) \log p(x,y) \} \\ \sum_{x,y} p(x,y) = 1 \\ p(x,y) \geq 0, \forall x,y \\ \sum_{x,y} xp(x,y) = W + 0.5, \forall y \\ \sum_{x,y} yp(x,y) = W + 0.5, \forall x \end{cases}$$



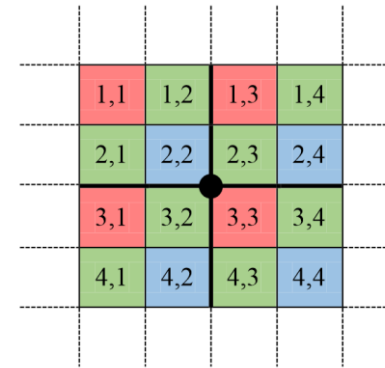
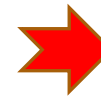
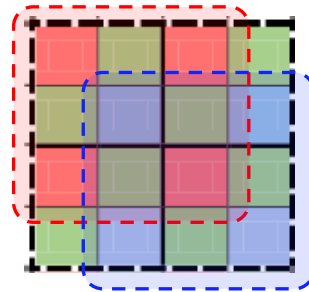
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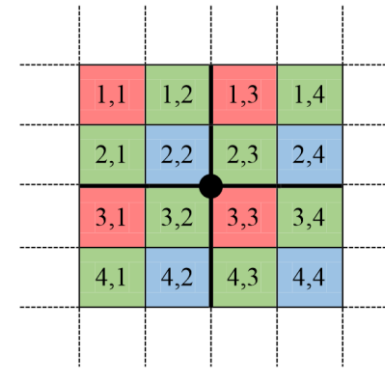
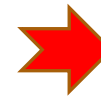
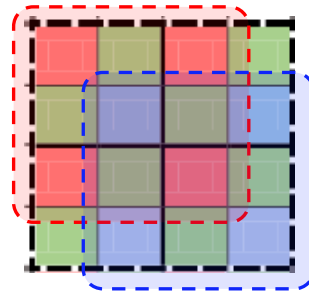
$$p_r(x,y) = \frac{1}{16} \begin{bmatrix} 1 & 0 & 3 & 0 \\ 0 & 0 & 0 & 0 \\ 3 & 0 & 9 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \quad p_b(x,y) = \frac{1}{16} \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 9 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 1 \end{bmatrix}, \quad p_g(x,y) = \frac{1}{8} \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

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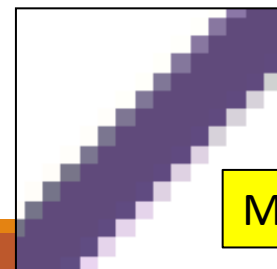
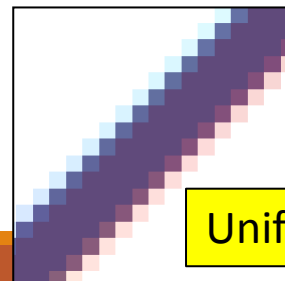
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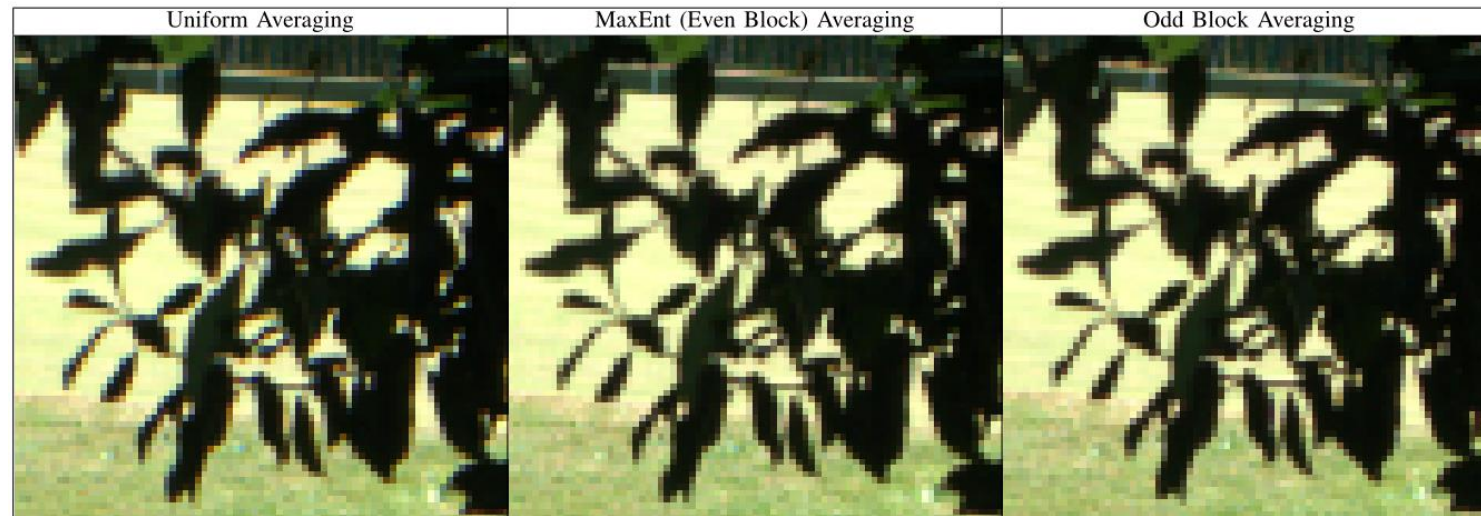


Uniform

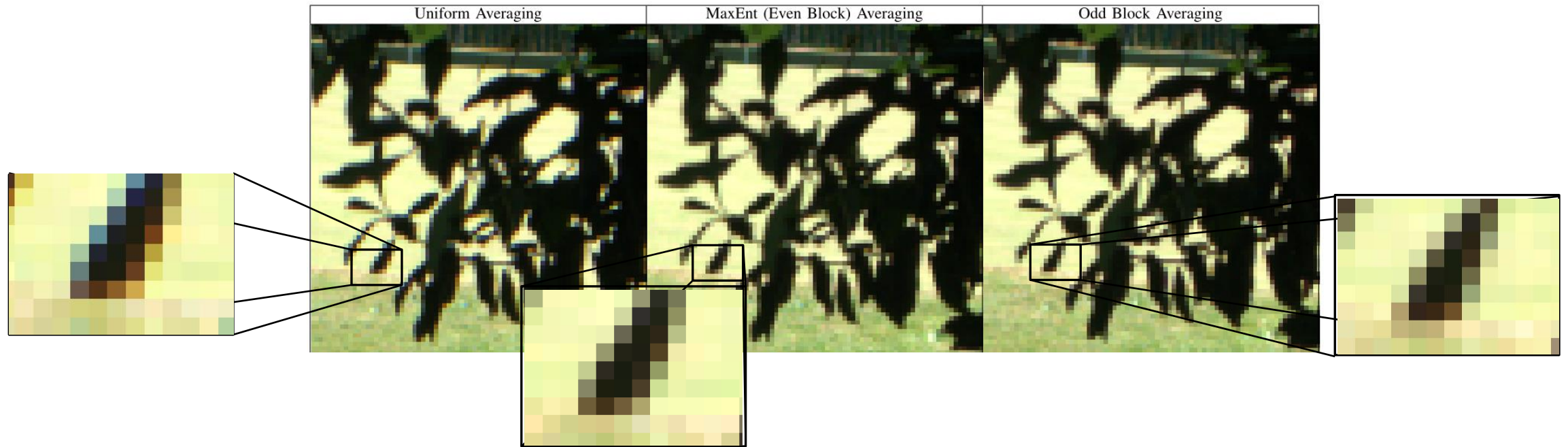
MaxEnt

Down-scaling, a real example

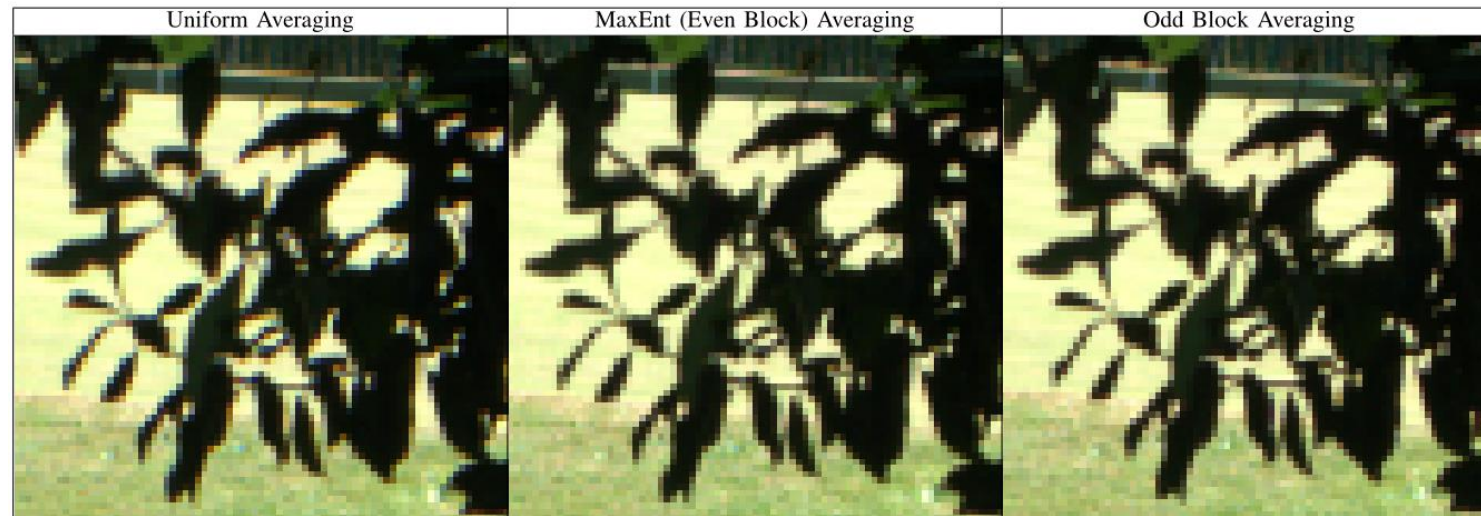
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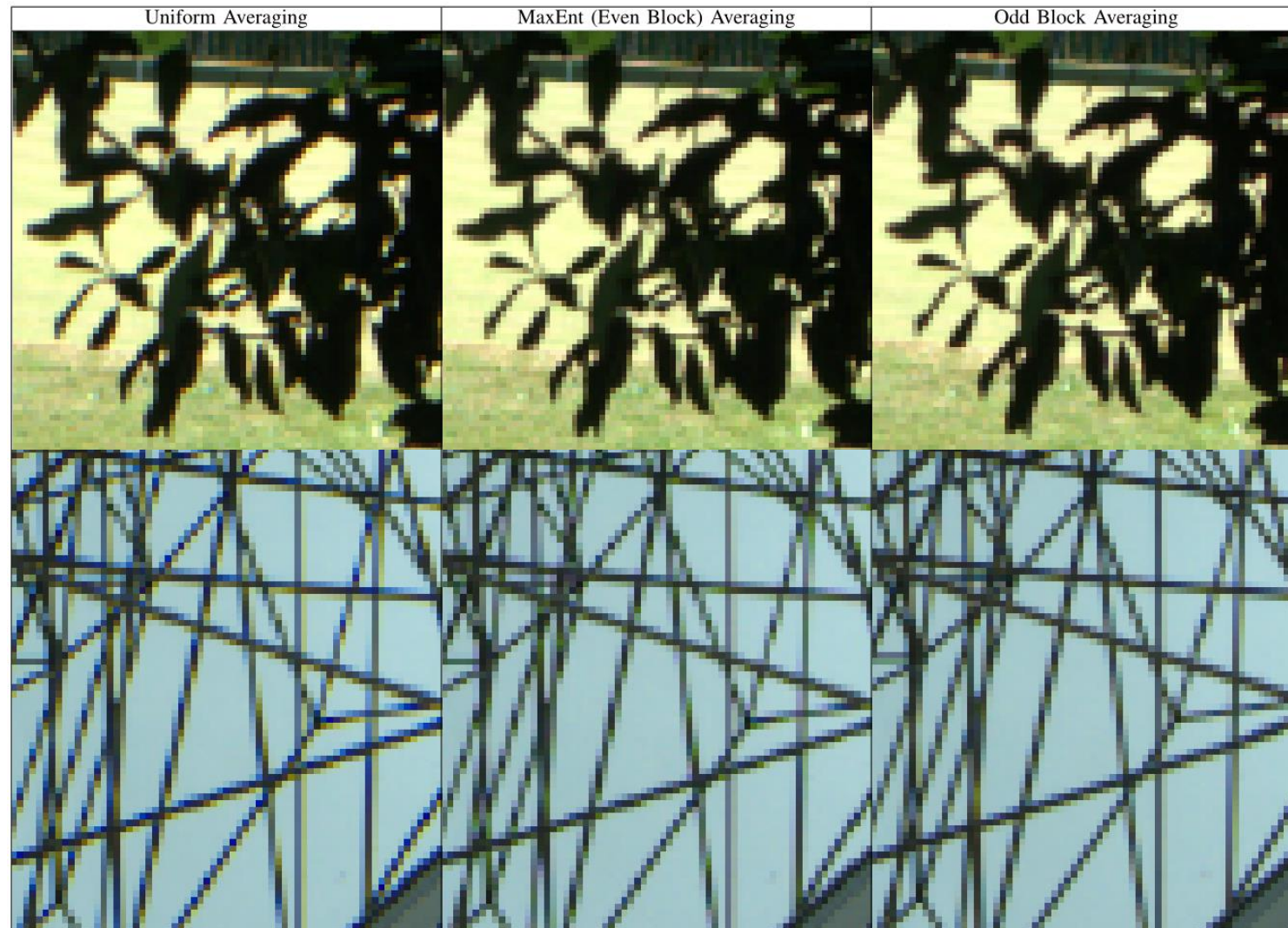
Down-scaling, a real example



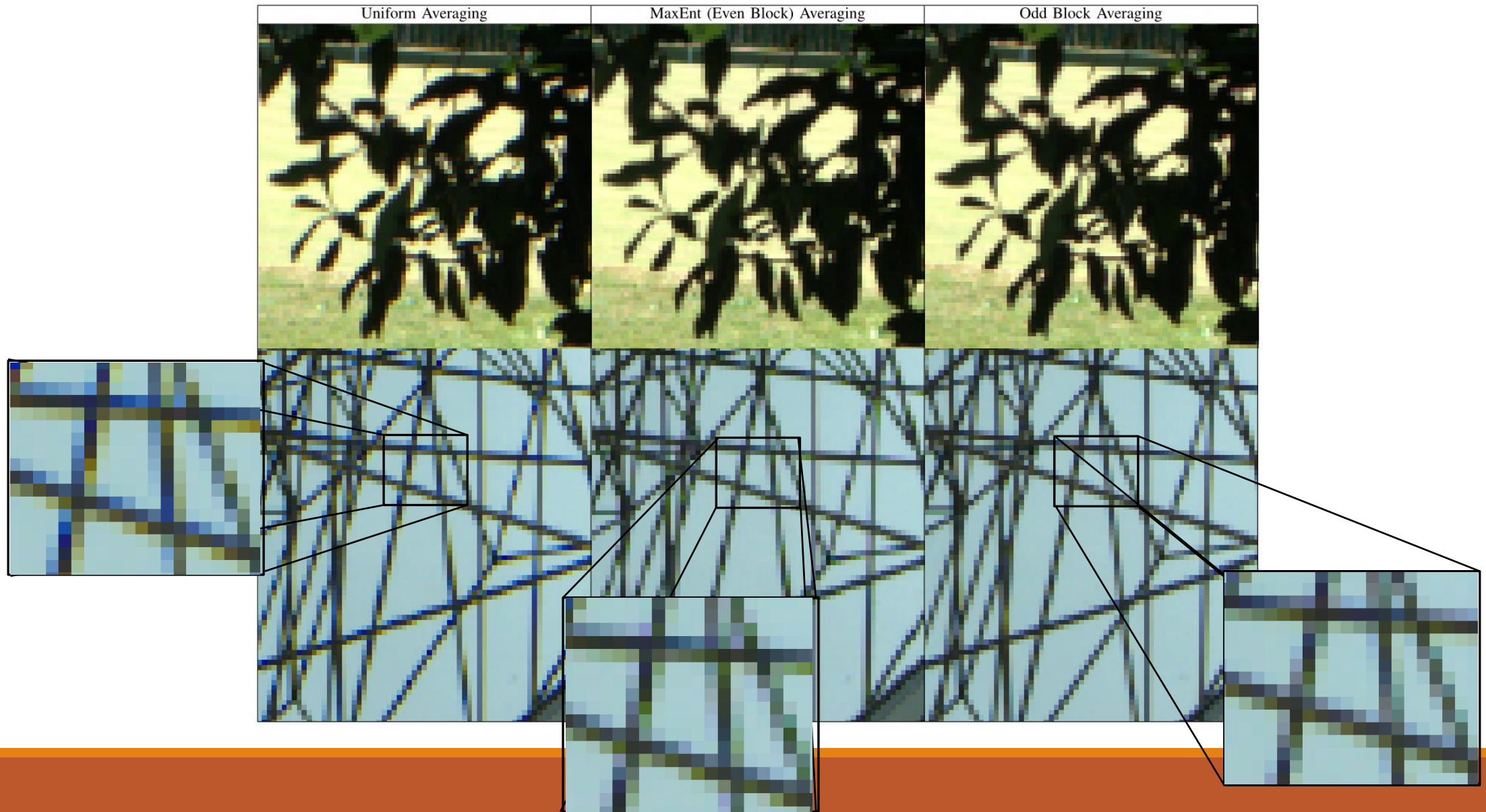
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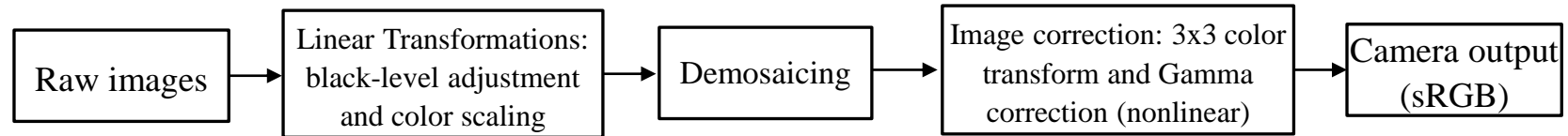
Creating ground-truth images

Creating ground-truth images

- Collected 500 raw images captured by Panasonic-Lumix LX-3
- We need to be able to go along a good camera pipeline

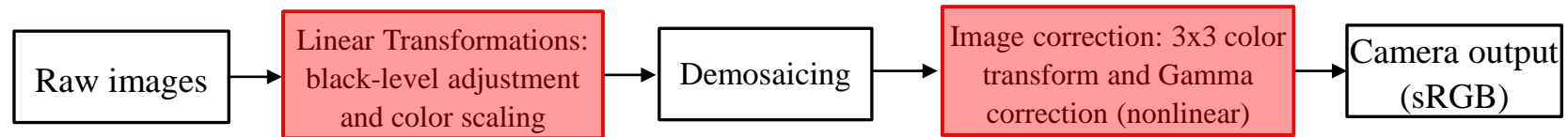
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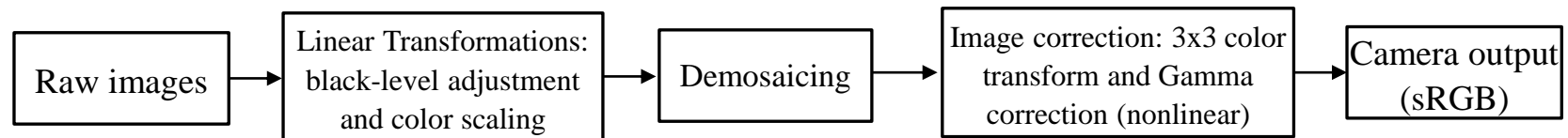
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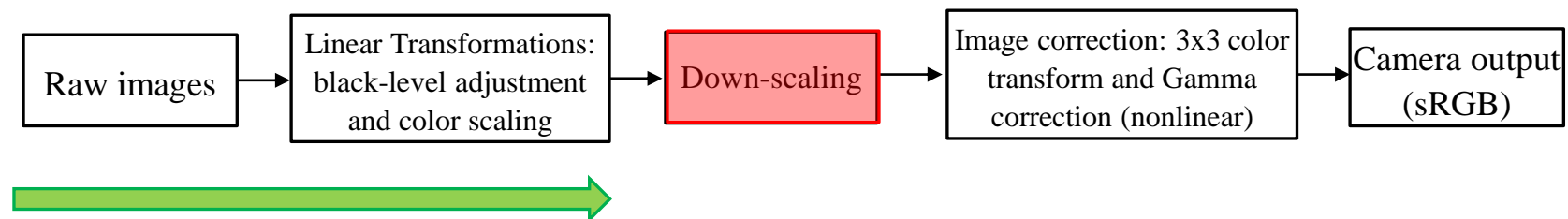


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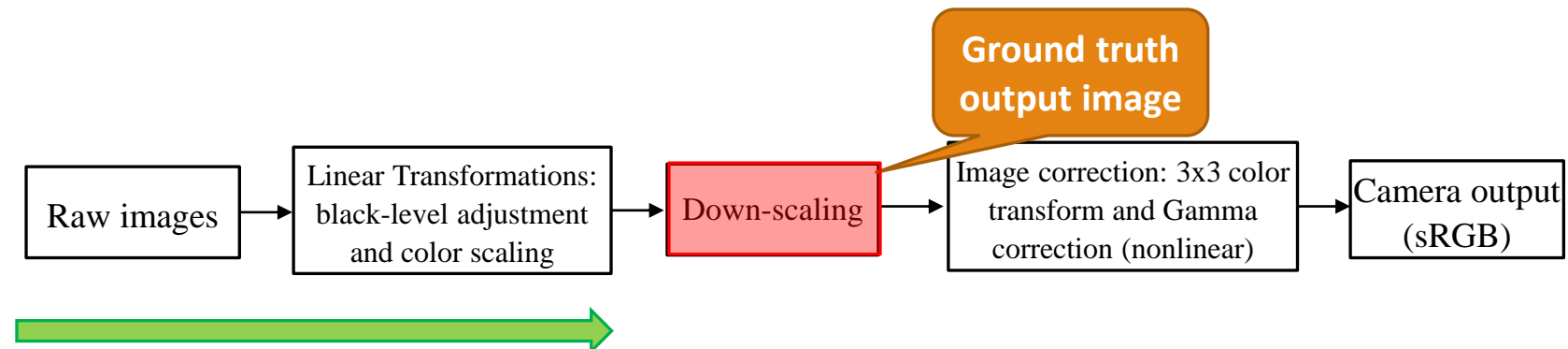


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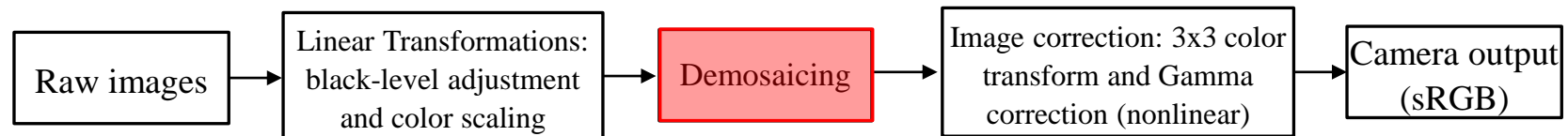


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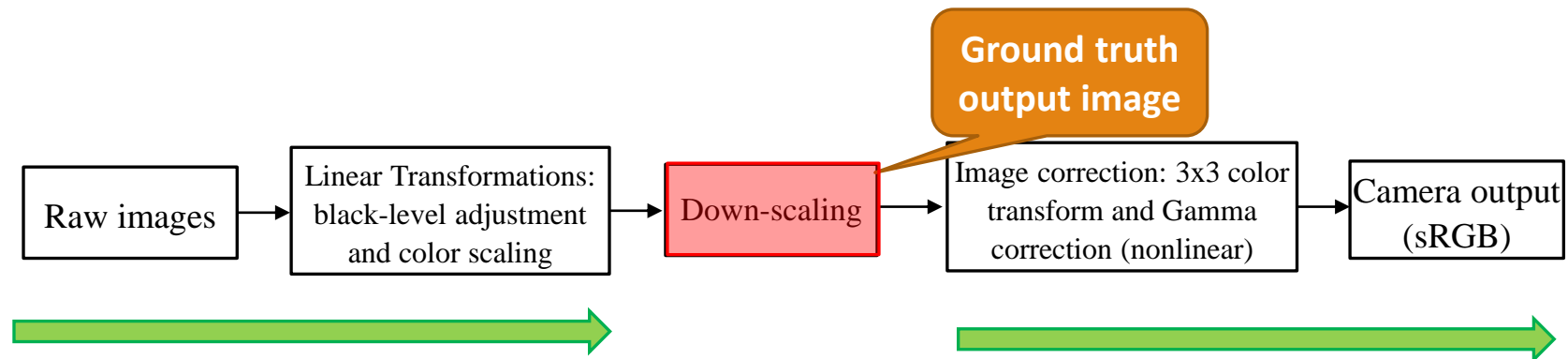


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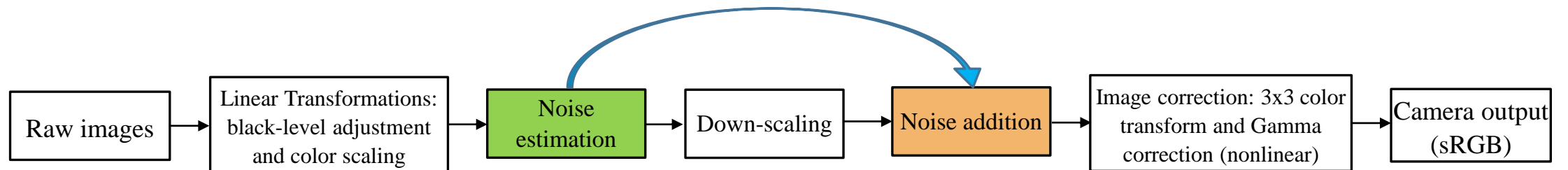
$$z(x) = y(x) + \eta_p(y(x)) + \eta_g(x)$$
$$\chi(y(x) + \eta_p(y(x))) \sim \mathcal{P}(\chi y(x)), \quad \eta_g(x) \sim \mathcal{N}(0, b),$$

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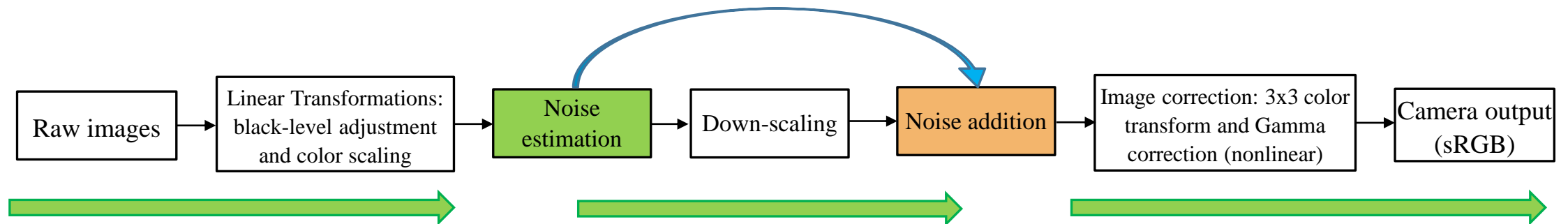


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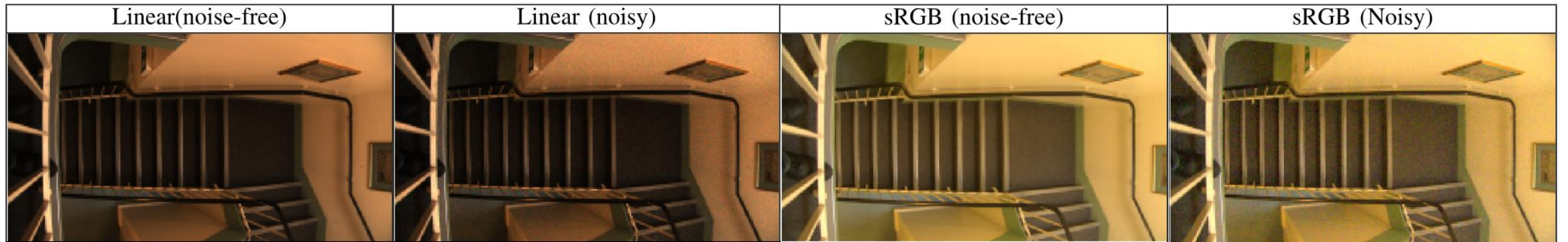
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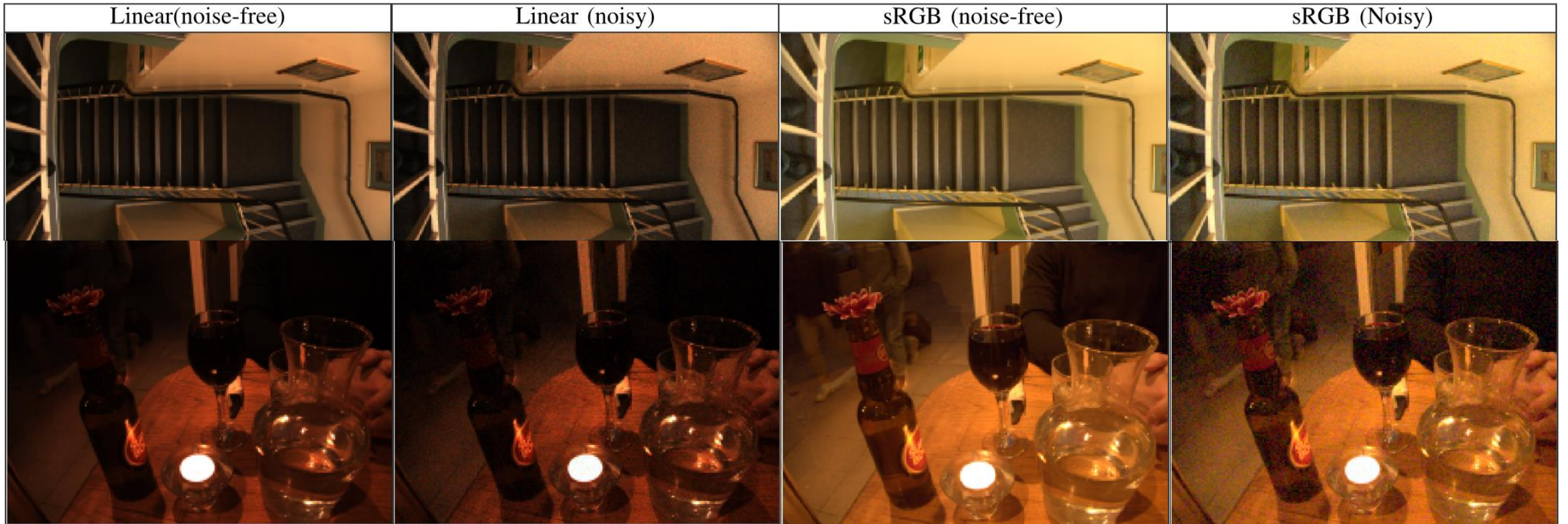


Samples of noise-addition to image

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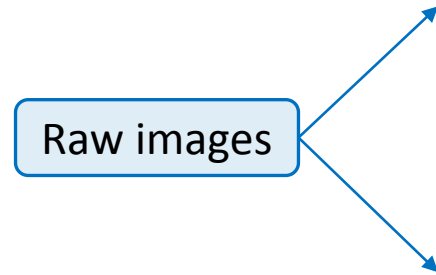


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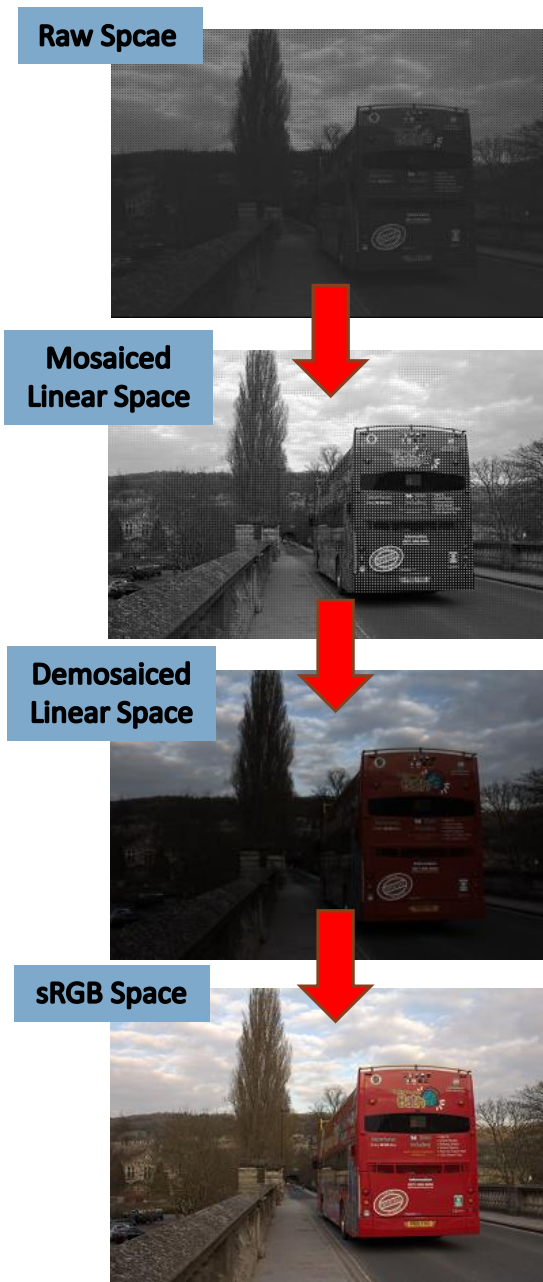


Possible tasks

- We have developed these images

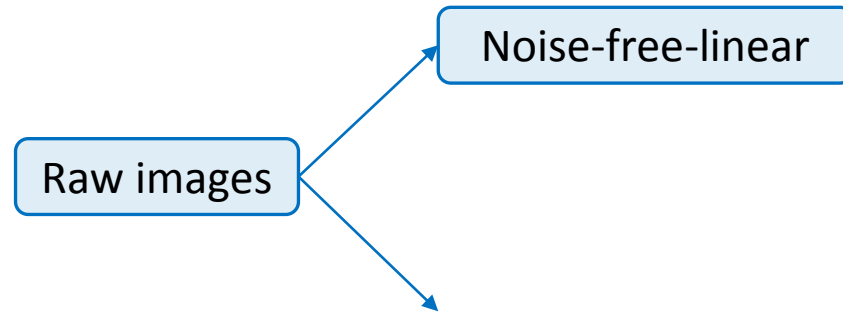


- Among the above tasks we are mostly interested in doing the followings:
 - Demosaicing in linear light-space
 - Denoising + demosaicing in linear light-spcae

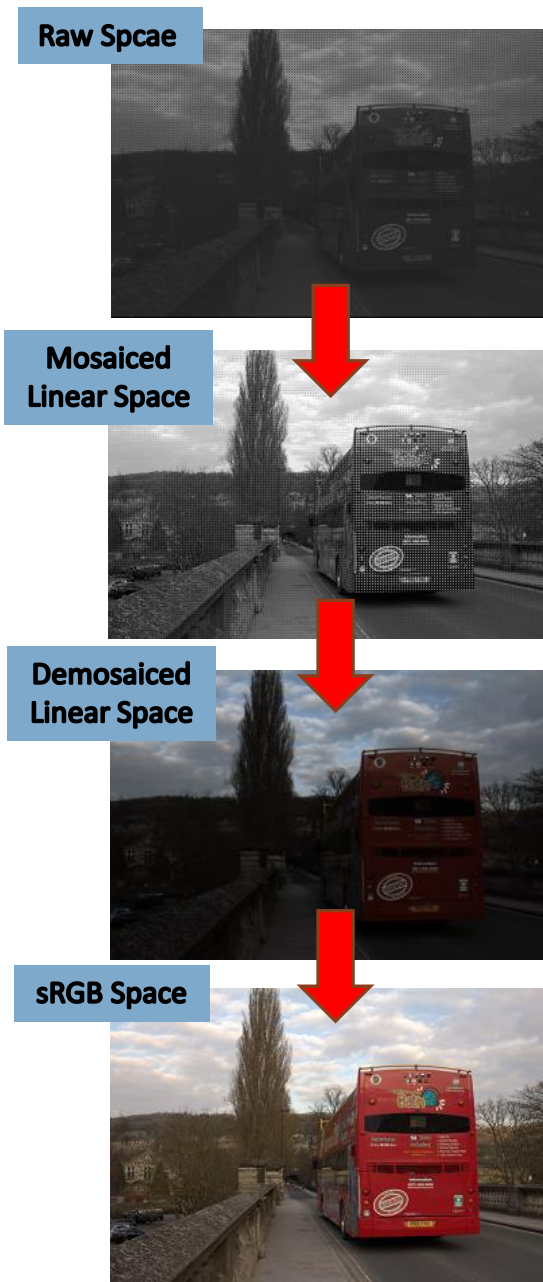


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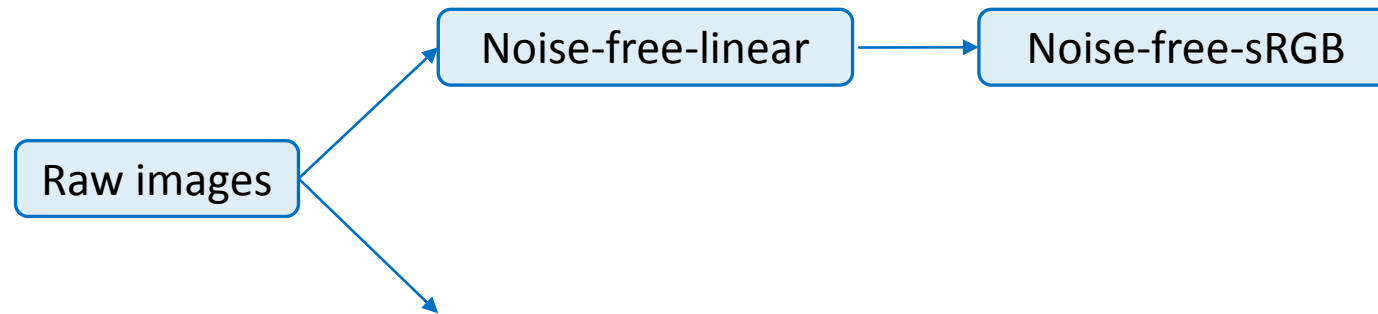


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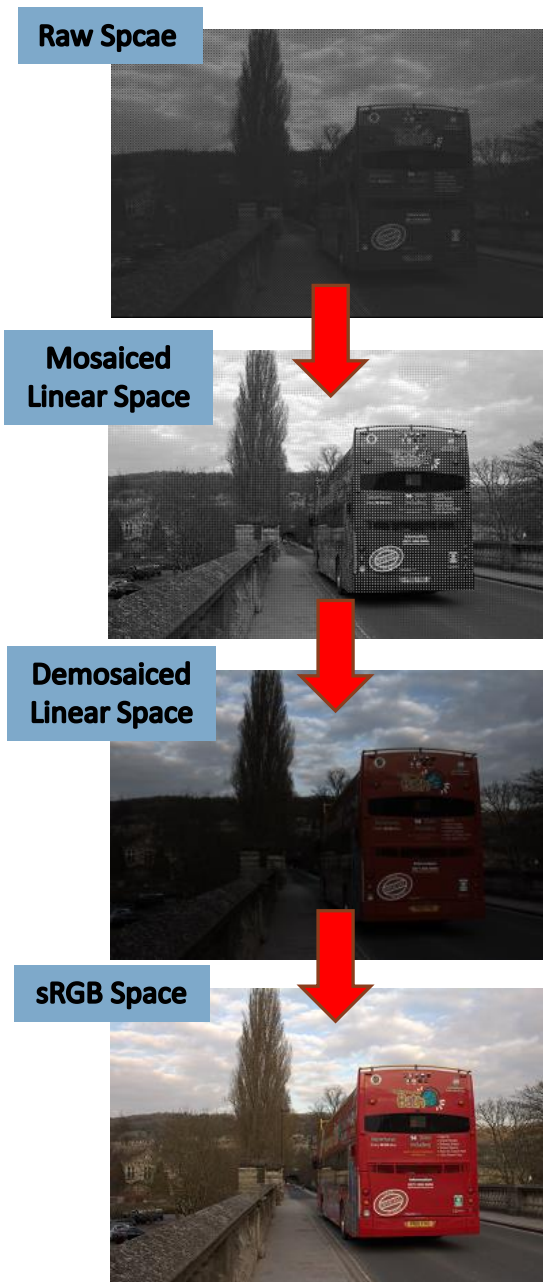


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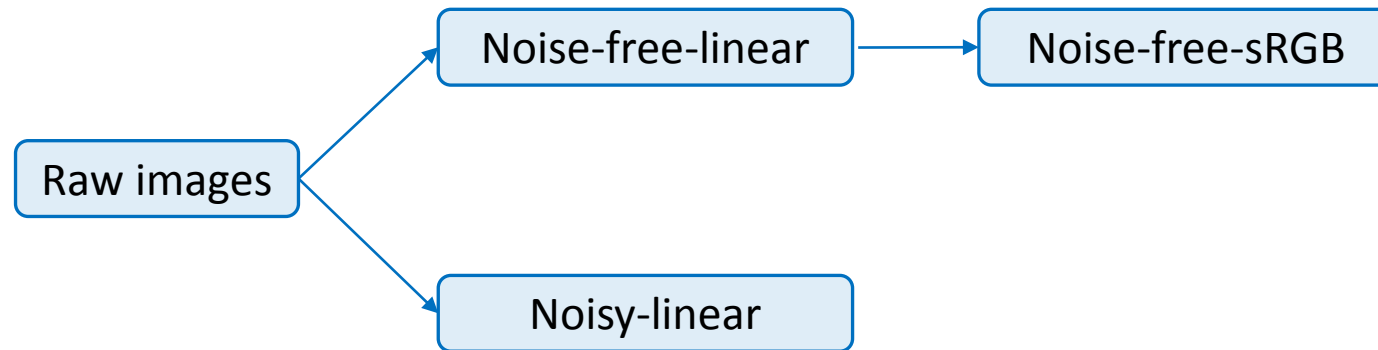


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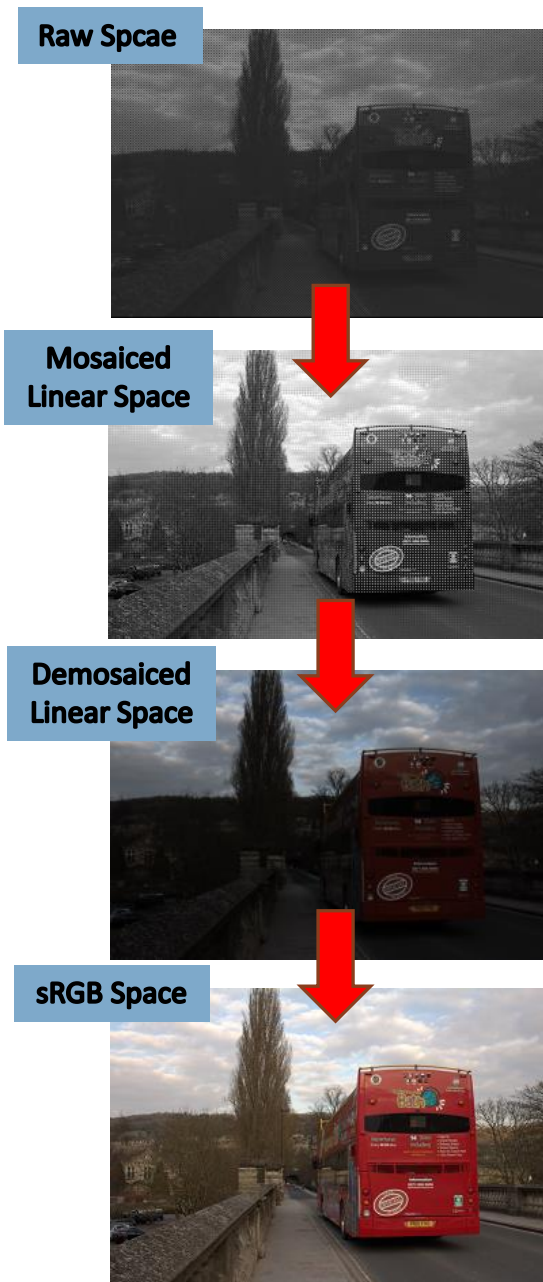


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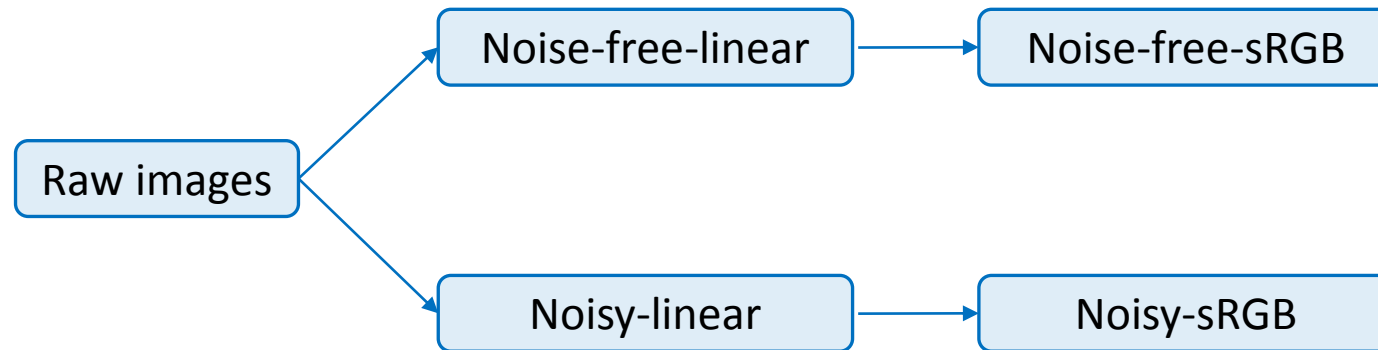


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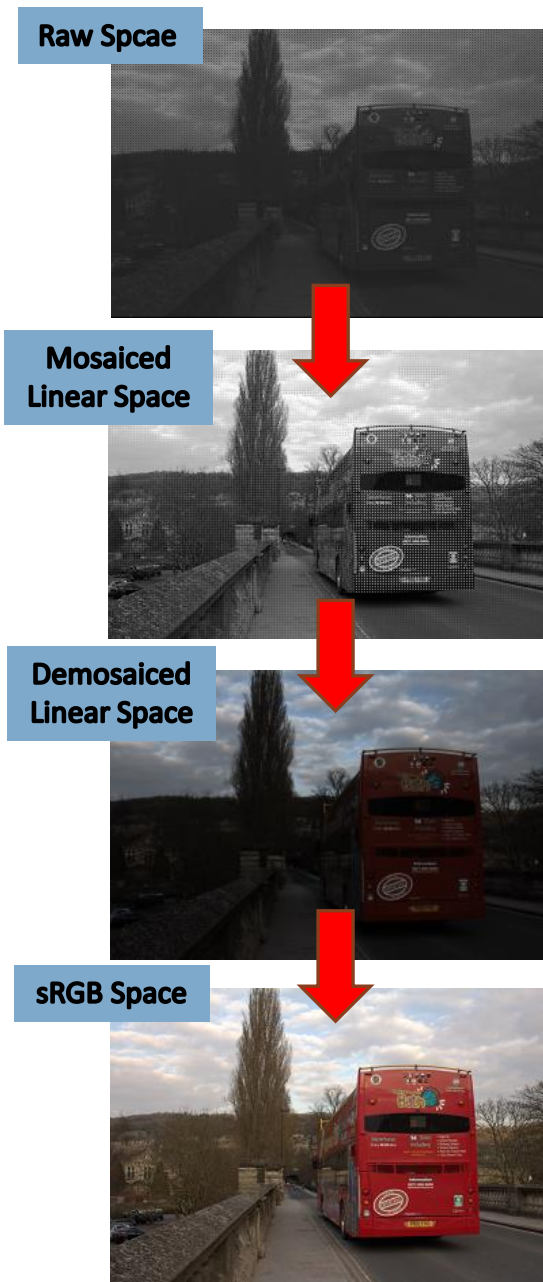


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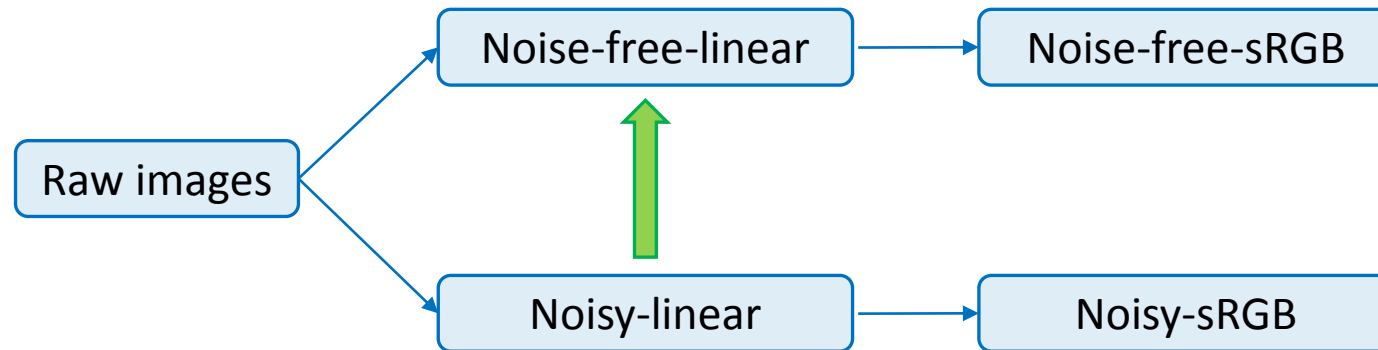


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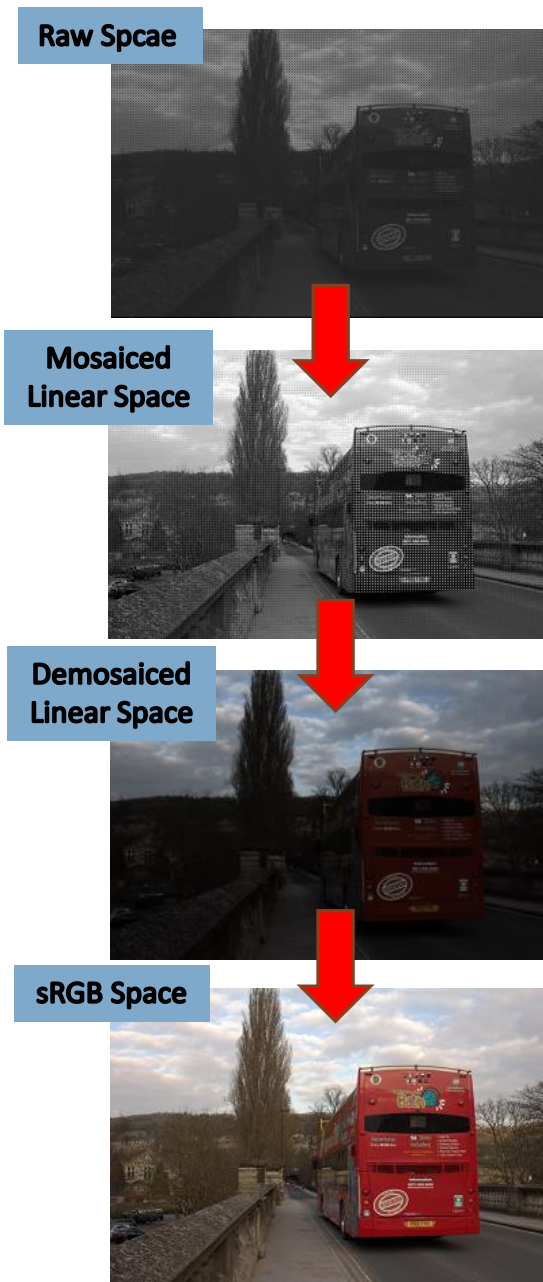


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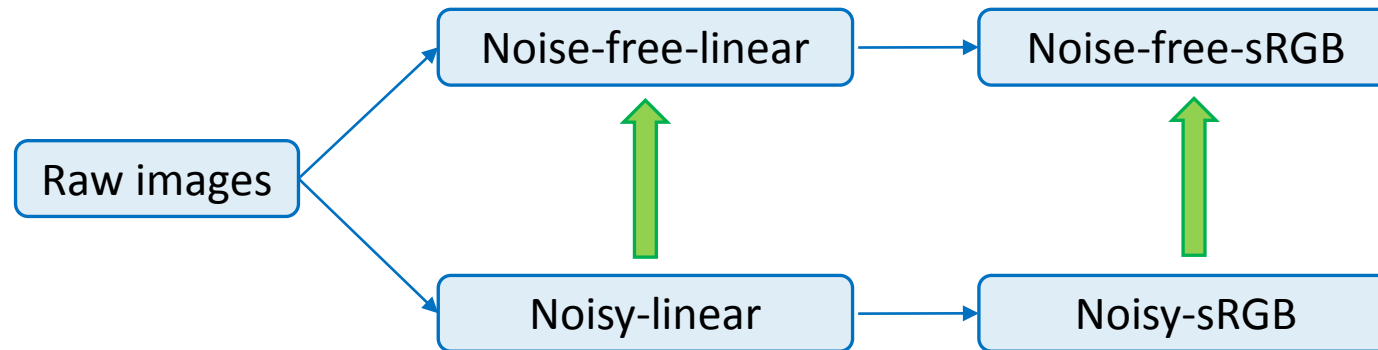


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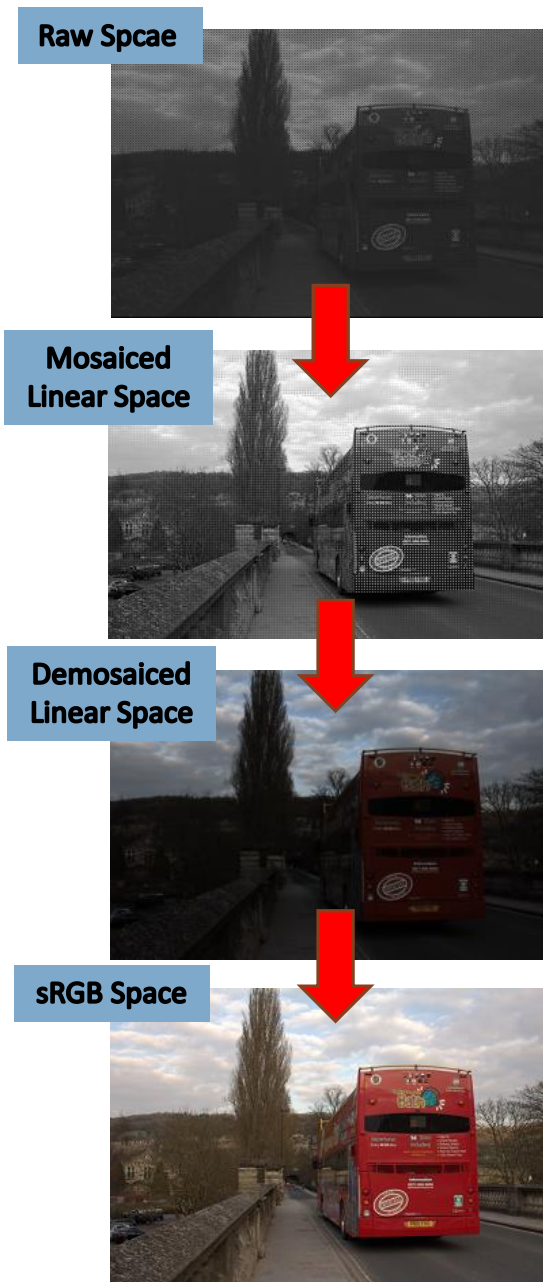


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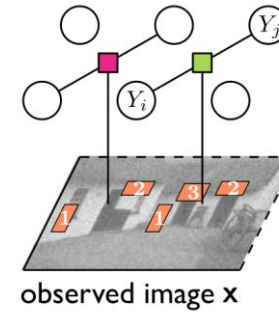
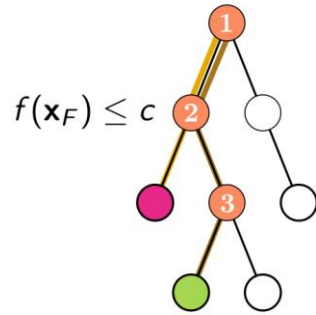


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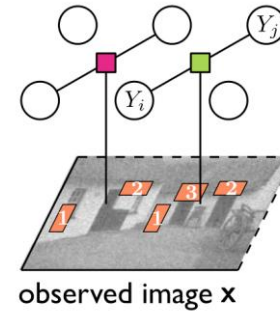
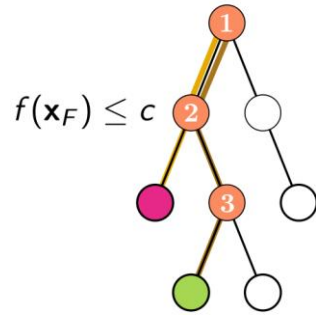
Regression tree field

- Combines **regression trees (Non-parametric)** and **Gaussian Random Fields**



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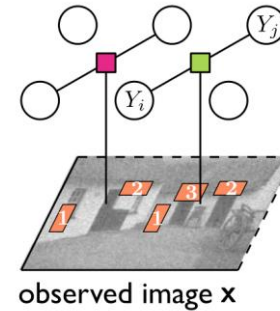
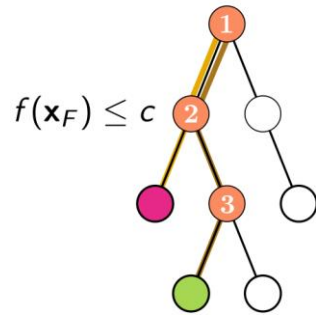


- Energy defined for each factor:
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$$E(\mathbf{y}_F | \mathbf{x}_F) = \frac{1}{2} \mathbf{y}_F^T \mathbf{Q}(\mathbf{x}_F) \mathbf{y}_F - \mathbf{y}^T \mathbf{L}(\mathbf{x}_F) \mathbf{b}(\mathbf{x}_F)$$

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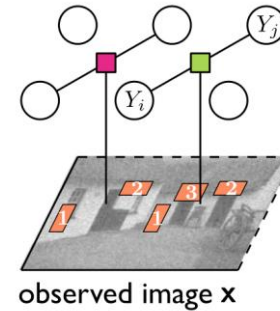
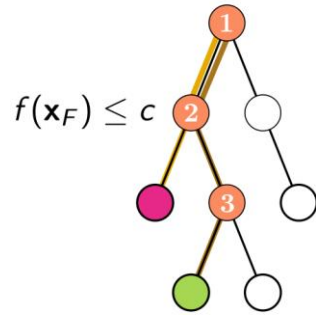
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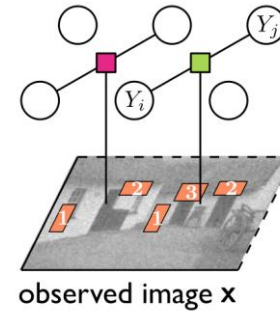
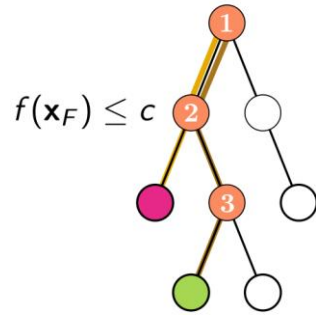


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- Inference:**

$$p(\mathbf{y} \mid \mathbf{x}; \mathbf{w}) \propto \exp[-E(\mathbf{y} \mid \mathbf{x}; \mathbf{w})] \quad \Rightarrow \quad \hat{\mathbf{y}}(\mathbf{x}) = \operatorname{argmax}_{\mathbf{y}} p(\mathbf{y} \mid \mathbf{x}) = \boldsymbol{\mu} = [\mathbf{Q}(\mathbf{x}; \mathbf{w})]^{-1} \mathbf{l}(\mathbf{x}; \mathbf{w})$$

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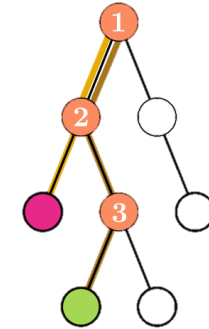
- Inference:**

- Training:** Jointly choosing the structure of the tree, and parameters of at leaves such that minimizes the empirical risk, in greedy way:

$$p(\mathbf{y} | \mathbf{x}; \mathbf{w}) \propto \exp[-E(\mathbf{y} | \mathbf{x}; \mathbf{w})] \quad \Rightarrow \quad \hat{\mathbf{y}}(\mathbf{x}) = \operatorname{argmax}_{\mathbf{y}} p(\mathbf{y} | \mathbf{x}) = \boldsymbol{\mu} = [\mathbf{Q}(\mathbf{x}; \mathbf{w})]^{-1} \mathbf{l}(\mathbf{x}; \mathbf{w})$$

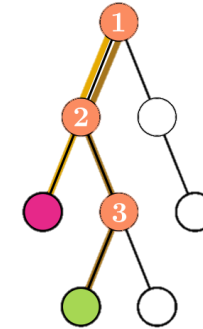
$$\frac{1}{N} \sum_i \ell(\hat{\mathbf{y}}(\mathbf{x}^{(i)}; \mathbf{w}), \mathbf{y}^{(i)}) \approx \mathbb{E}_{p(\mathbf{x}, \mathbf{y})} [\ell(\hat{\mathbf{y}}(\mathbf{x}; \mathbf{w}), \mathbf{y})]$$

Regression tree fields, for demosaicing



Regression tree fields, for demosaicing

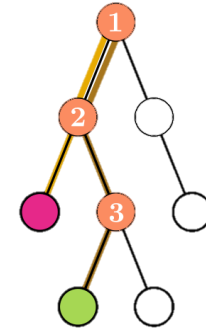
- **Tree Feature checks,**
 - A preliminary bilinear interpolation



Regression tree fields, for demosaicing

- **Tree Feature checks,**

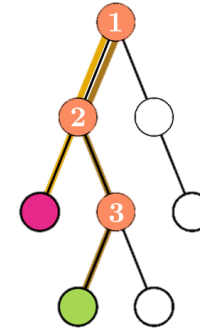
- A preliminary bilinear interpolation
- RFS filters [1] which act like derivatives in different directions, with various scales



Regression tree fields, for demosaicing

- **Tree Feature checks,**

- A preliminary bilinear interpolation
- RFS filters [1] which act like derivatives in different directions, with various scales
- Quadratic energy basis vectors,
 - Set of neighbouring pixels,



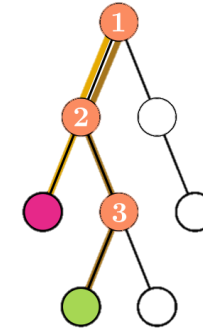
Regression tree fields, for demosaicing

- **Tree Feature checks,**

- A preliminary bilinear interpolation
- RFS filters [1] which act like derivatives in different directions, with various scales

- Quadratic energy basis vectors,

- Set of neighbouring pixels,
- RFS filter responses



$$E(\mathbf{y}_F | \mathbf{x}_F) = \frac{1}{2} \mathbf{y}_F^T \mathbf{Q}(\mathbf{x}_F) \mathbf{y}_F - \mathbf{y}^T \mathbf{L}(\mathbf{x}_F) \mathbf{b}(\mathbf{x}_F)$$

Regression tree fields, for demosaicing

Regression tree fields, for demosaicing

- The generalized loss function,

Raw Space



Mosaiced Linear Space



Demosaiced Linear Space

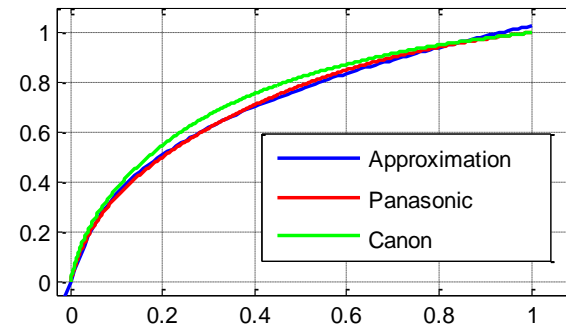


sRGB Space



Regression tree fields, for demosaicing

- The generalized loss function,
 - An approximate camera pipeline, from linear-space, to sRGB space, which is differentiable
 - An analytic approximation for gamma transform



Raw Spcae



Mosaiced Linear Space



Demosaiced Linear Space

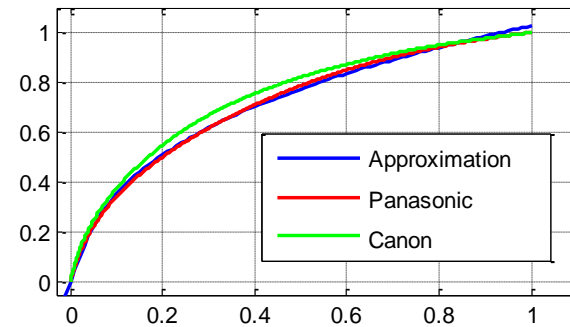


sRGB Space



Regression tree fields, for demosaicing

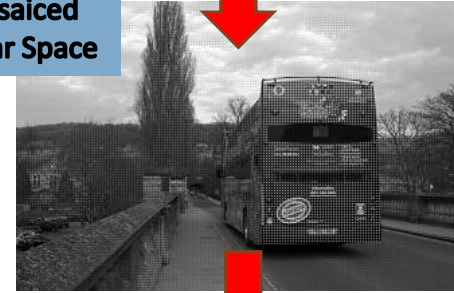
- The generalized loss function,
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Raw Spcae



Mosaiced Linear Space



Demosaiced Linear Space



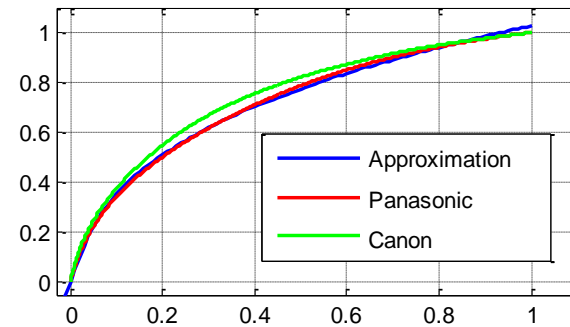
sRGB Space



Regression tree fields, for demosaicing

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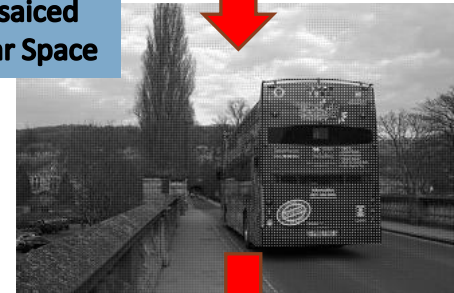
$$C_{\text{MSE}}(\mathbf{I}, \tilde{\mathbf{I}}) = \sum_{i \in \{R, G, B\}} \sum_{x, y} (I_{x, y}^i - \tilde{I}_{x, y}^i)^2.$$



Raw Spcae



Mosaiced Linear Space



Demosaiced Linear Space



sRGB Space

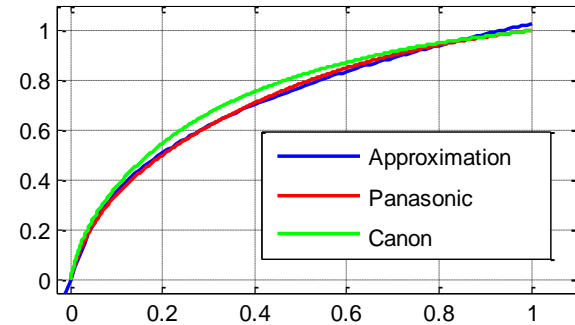


Regression tree fields, for demosaicing

- The generalized loss function,
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$$c_{\text{MSE}}(\mathbf{I}, \tilde{\mathbf{I}}) = \sum_{i=\{R,G,B\}} \sum_{x,y} (I_{x,y}^i - \tilde{I}_{x,y}^i)^2$$

$$f : \mathbf{L} \rightarrow \mathbf{I} \Rightarrow c_{\text{G-MSE}}(\mathbf{L}, \tilde{\mathbf{L}}) \triangleq (c_{\text{MSE}} \circ f)(\mathbf{L}, \tilde{\mathbf{L}}) = \sum_{i=\{R,G,B\}} \sum_{x,y} (f(L_{x,y}^i) - f(\tilde{L}_{x,y}^i))^2$$



Raw Spcae



Mosaiced Linear Space



Demosaiced Linear Space



sRGB Space

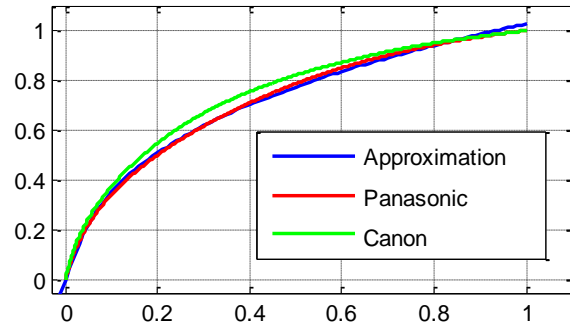


Regression tree fields, for demosaicing

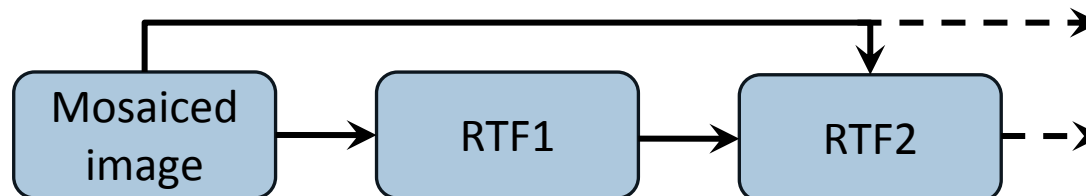
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- Stacking RTFs,



Raw Spcae



Mosaiced Linear Space



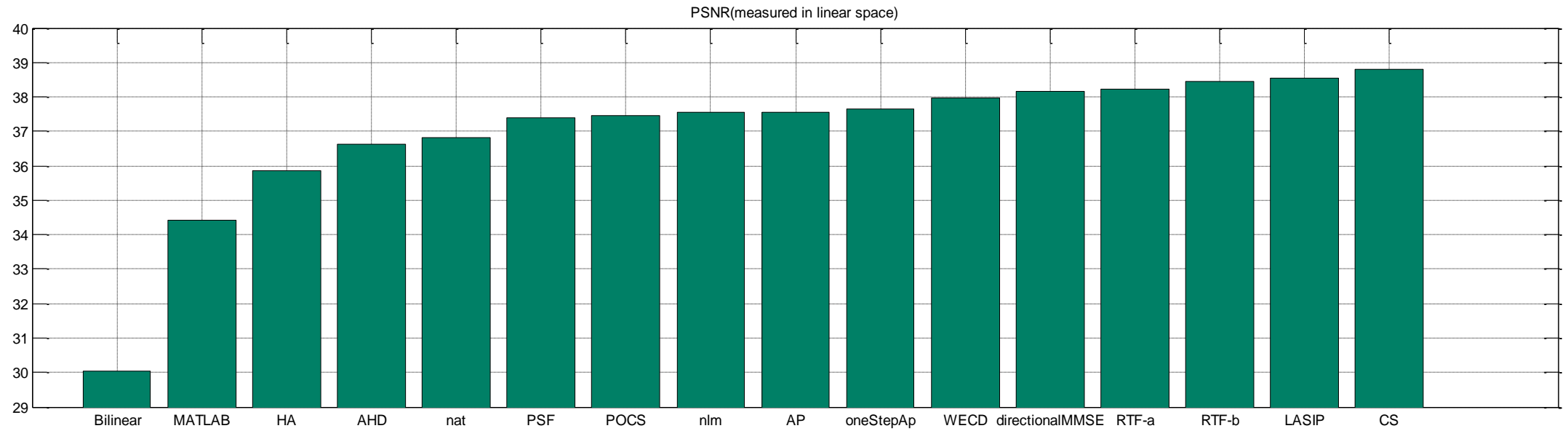
Demosaiced Linear Space



sRGB Space

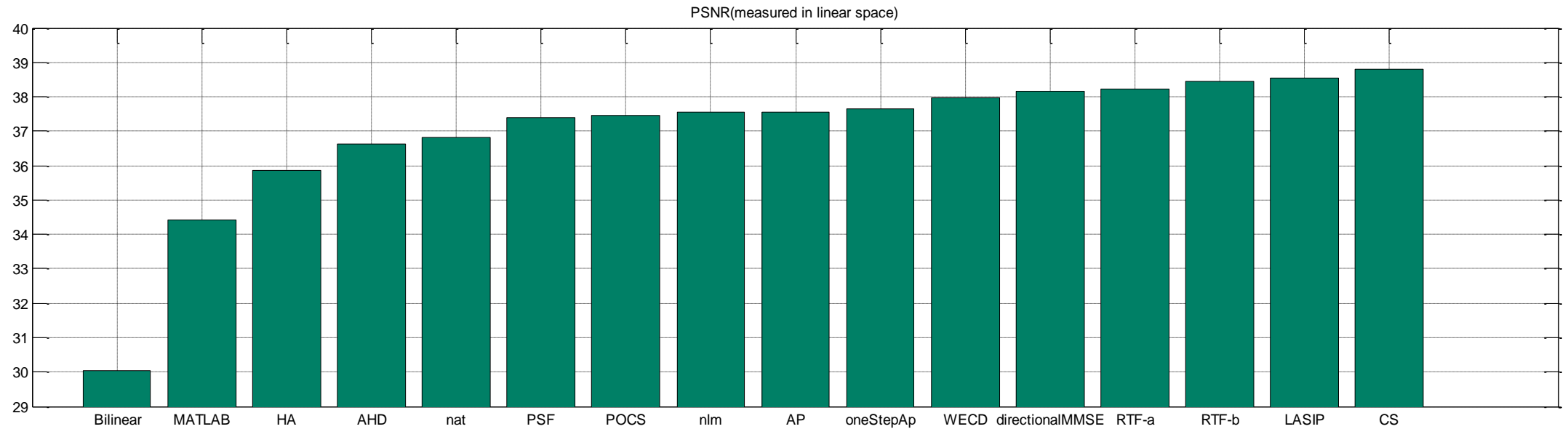


Experiments(1)

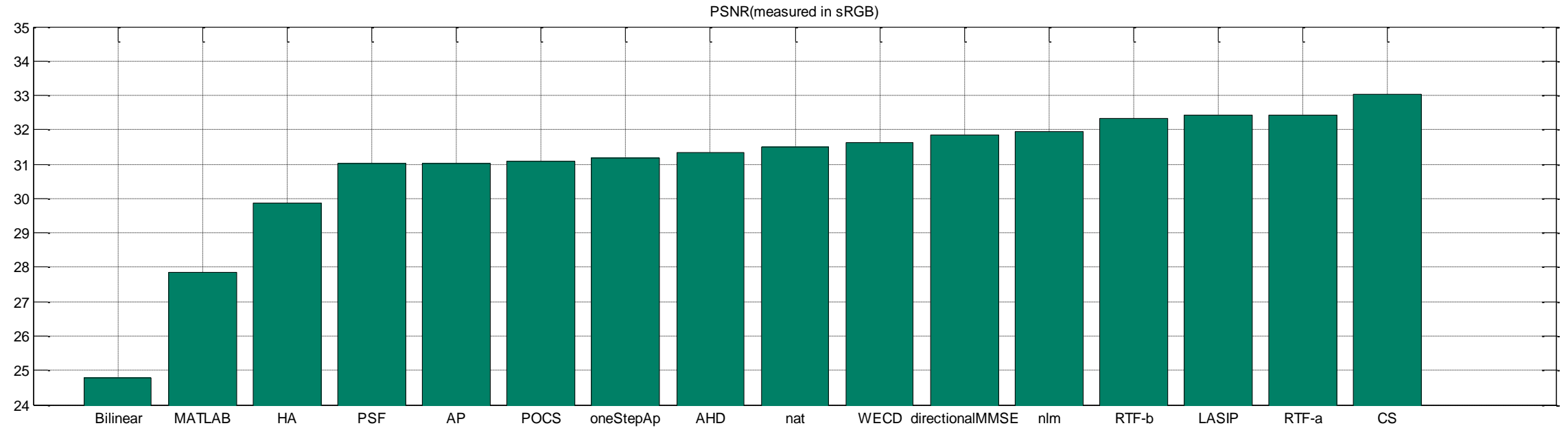


Experiments(1)

▪ Demosaicing, in linear-space, without noise:

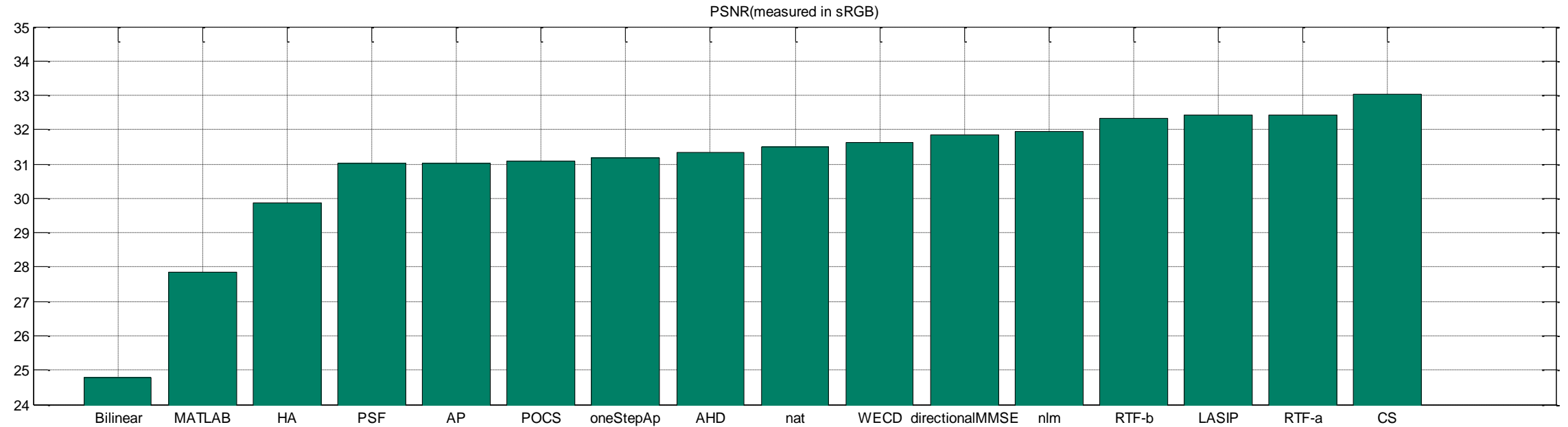


Experiments(2)

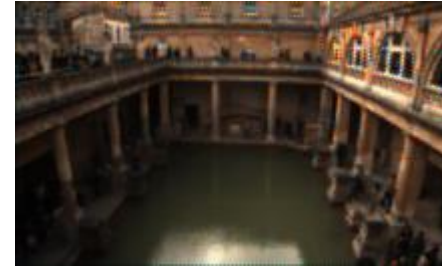


Experiments(2)

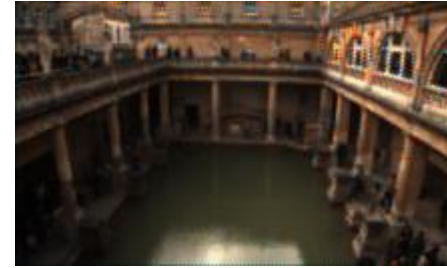
▪ Demosaicing, in linear-space, without noise:



Some samples



Some samples



Ground truth



Bilinear



CS



RTF

Some samples



Some samples



Some samples



Ground truth



Bilinear



CS



RTF

Image Margins

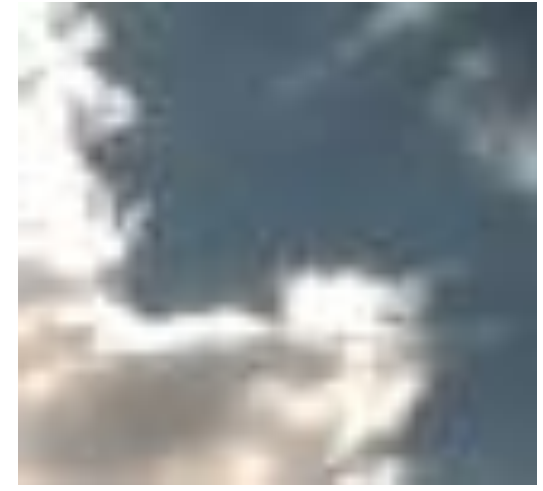


Image Margins

- Not a considerable margin in RTF outputs

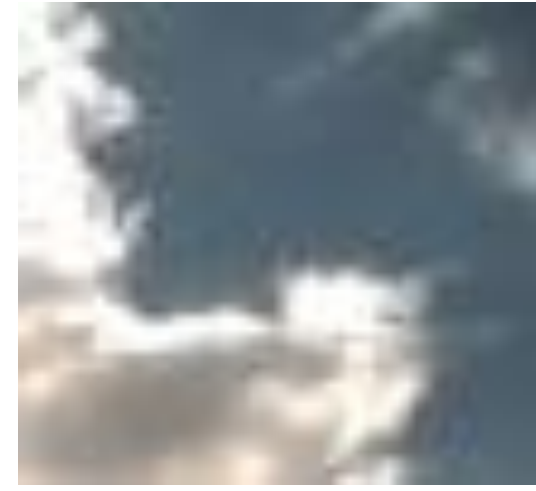


Image Margins

- Not a considerable margin in RTF outputs



NAT



NLM



OneStepAP



RTF

And more to go

And more to go

- RTF with the generalized loss function

And more to go

- RTF with the generalized loss function
- Full denoising-demosiacing experiments

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- RTF with the generalized loss function
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- Other CFA patterns: Fuji-Xtrans pattern

And more to go

- RTF with the generalized loss function
- Full denoising-demosiacing experiments
- Other CFA patterns: Fuji-Xtrans pattern
- **Further work?!**